

THE LAST KIDS ON EARTH

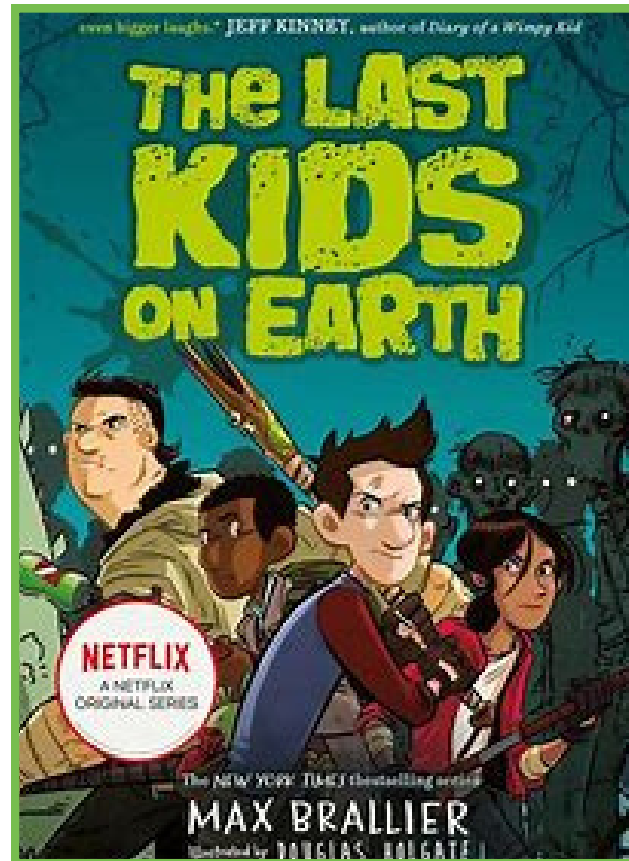
PLAY & LEARN BOOK COMPANION & EXTENSION ACTIVITIES

Name: _____

THE LAST KIDS ON EARTH ROLL & REVIEW CHAPTER 3

Roll the dice and answer the questions. Write your answer on the included answer sheet. Continue until you have answered all of the questions.

	1. Who is Jack attempting to contact?	2. Where did Jack hear was the safest place?	3. What almost scared Jack more than monsters?
	4. What does Jack use as a bed?	5. Who was the biggest bully of the middle school?	6. When did Jack work up the courage to go exploring?
	7. Who stood out to Jack as people were fleeing?	8. What is Jack trying to repair with the little screwdriver?	9. How did the bus driver react when he saw what was outside?
	10. What does Jack compare his friendship with Quint to?	11. What did Jack see when he got home?	12. What woke Jack up from his nightmare?
	13. What did Jack say he was too embarrassed to admit?	14. What did the kids see outside of the bus that made people scream?	15. What is Quint's favorite food?
	16. What is different about how Quint talks?	17. What question does Jack ask Quint to make sure it's not a zombie trap?	18. What does Jack do to his shoes and why?



Name: _____

You in the Book: Bully Behavior

Imagine that you were in Jack's place and you saw the school bully walking along during a monster apocalypse. Would you invite them back to your safe space? Why or why not? Write a paragraph and draw a picture below.

MULTIPLICATION MONSTER

Help Jack and Dirk get from the Home Depot back to the treehouse safely. Roll a die and follow the directions on each space. Record the problems and your answers on the included sheet.

Start

Dice x 8

Dice x 4

Dice x 2

Found Jane! Go Forward 1 Spot!

Dice x How Many Pets You Have

Big Mama Ran Out of Gas! Go Back 1 Spot!

Dice x Your Age

Blarg Attack! Go Back 2 Spots!

Dice x 11

Dice x 2

Dice x Dice

Dice x Dice

Dice x Dice

Dice x Your Birth Month

Accomplished a New Feat! Go Forward 2 Spots!

Dice x 6

Surrounded by Zombies! Go Back 1 Spot!

Dice x How Many Siblings You Have

Dice x 3

Dice x Dice

Dice x Your Grade

FINISH

Name: _____

THE LAST KIDS ON EARTH SUDOKU

Cut out the squares with dotted lines at the bottom and glue in the appropriate square with the question mark to complete the sudoku puzzle. You must only use each picture once per row (up and down), column (across), and four-by-four (4 square) grid.

	?		
?			
	?	?	

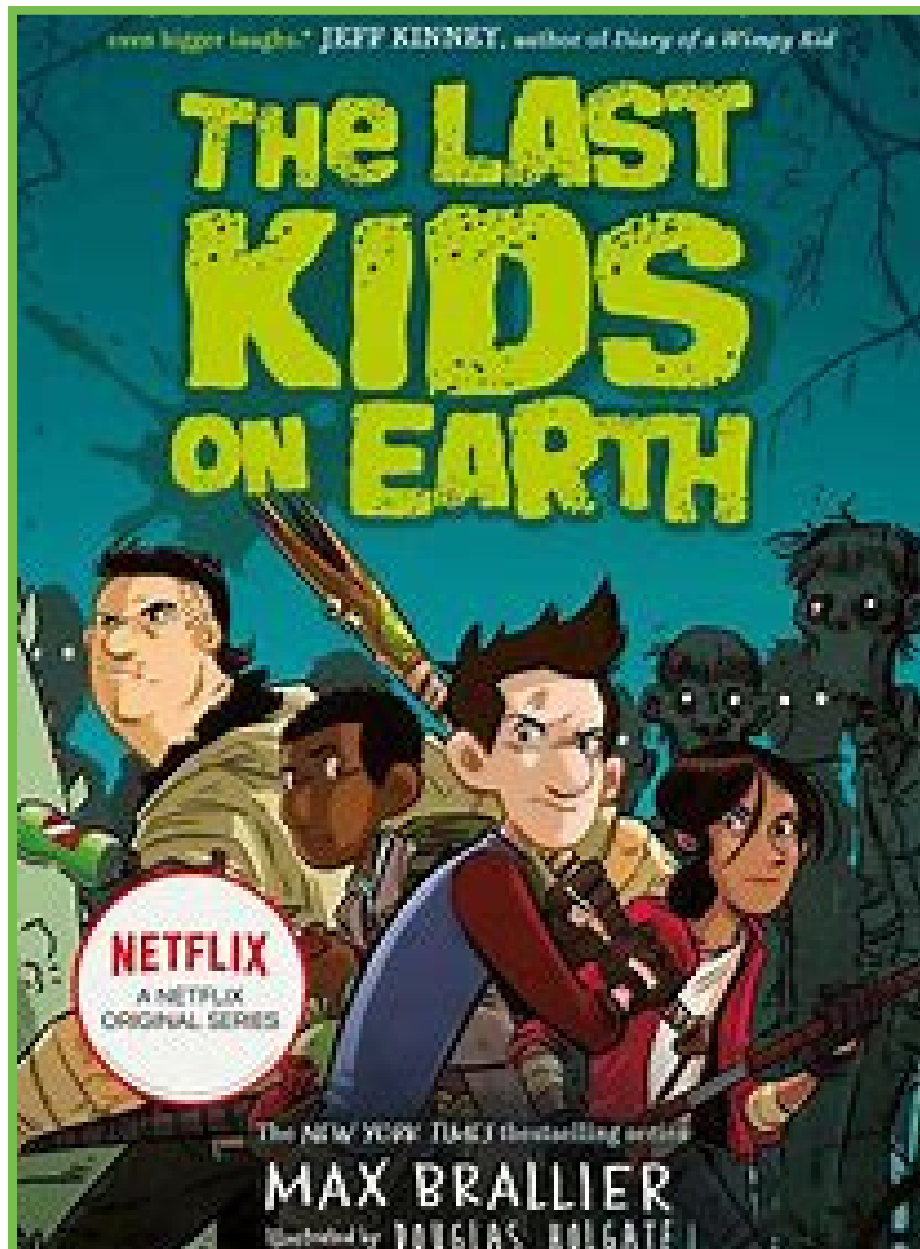
Name: _____

THE LAST KIDS ON EARTH VOCAB MATCH CHAPTER 3

Match the word on the left to the correct definition on the right.

1. _____ Transmitting	A. A machine for converting energy into electricity.
2. _____ Odor	B. In relation to or relevance of.
3. _____ Rotund	C. Plump
	D. An old man.
4. _____ Antique	E. To cause something to pass from one place or person to another.
5. _____ Hulking	F. To grow dark.
6. _____ Chaos	G. Complete disorder and confusion.
7. _____ Generator	H. Inspiring fear or respect by being impressively large, powerful or intense.
8. _____ Geezer	I. Large, heavy or clumsy.
9. _____ Formidable	J. To move forward suddenly in order to attack.
10. _____ Dusk	K. Belonging to old time; an object that has a high value because of considerable age.
11. _____ Lunged	L. A distinctive smell, often unpleasant.
12. _____ Bearings	

ETHICS & RESOURCES YOU CAN TRUST...



**BACKYARD ACADEMY
CONTACTS &
RECEIVES WRITTEN
PERMISSION FROM
THE AUTHOR AND/OR
PUBLISHER FOR EVERY
BOOK COMPANION
CREATED.**



A PEEK INSIDE...



Name: _____

THE LAST KIDS ON EARTH VOCAB MATCH

CHAPTER 3

Match the word on the left to the correct definition on the right.

1. _____

Transmitting

2. _____

Odor

3. _____

Rotund

4. _____

Antique

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Hulking

6. _____

Chaos

7. _____

Generator

8. _____

Geezer

9. _____

Formidable

10. _____

Dusk

11. _____

Lunged

12. _____

Bearings

A. A machine for converting energy into electricity.

B. In relation to or relevance of.

C. Plump

D. An old man.

E. To cause something to pas from one place or person to another.

F. To grow dark.

G. Complete disorder and confusion.

H. Inspiring fear or respect by being impressively large, powerful or intense.

I. Large, heavy or clumsy.

J. To move forward sudenly in order to attack.

K. Belonging to old time; an object that has a high value because of considerable age.

L. A distinctive smell, often unpleasant.

Learn over 150 vocab words from the book!

Perfect for student's with dyslexia, dysgraphia or fine motor disabilities.

Answer Sheets Included!

THE LAST KIDS ON EARTH VOCAB MATCH

CHAPTER 3

ANSWER SHEET

1. E.

Transmitting

2. L.

Odor

3. C.

Rotund

4. K

Antique

5. I.

Hulking

6. G.

Chaos

7. A.

Generator

8. D.

Geezer

9. H.

Formidable

A. A machine for converting energy into electricity.

B. In relation to or relevance of.

C. Plump

D. An old man.

E. To cause something to pass from one place or person to another.

F. To grow dark.

G. Complete disorder and confusion.

H. Inspiring fear or respect by being impressively large, powerful or intense.

I. Large, heavy or clumsy.

ACCESS COMPREHENSION THROUGH PLAY



Perfect for single
player or pairs,
students will have fun
while learning on the sly.

Answer sheets &
recording sheets
included!

Name: _____

**THE LAST KIDS ON EARTH ROLL & REVIEW
CHAPTER 3**

Roll the dice and answer the questions. Write your answer on the included answer sheet. Continue until you have answered all of the questions.

	1. Who is Jack attempting to contact?	2. Where did Jack hear was the safest place?	3. What almost scared Jack more than monsters?
	4. What does Jack use as a bed?	5. Who was the biggest bully of the middle school?	6. When did Jack work up the courage to go exploring?
	7. Who stood out to Jack as people were fleeing?	8. What is Jack trying to repair with the little screwdriver?	9. How did the bus driver react when he saw what was outside?
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	16. What is different about how Quint talks?	17. What question does Jack ask Quint to make sure it's not a zombie trap?	18. What does Jack do to his shoes and why?

A variety of questions are included, covering plot, characters, personal opinions, technical details about the book and so much more!

Name: _____

**THE LAST KIDS ON EARTH ROLL & REVIEW
CHAPTER 3
ANSWER SHEET**

	1. His best friend, Quint	2. Out west	3. When Quint didn't know the answer to what was going on.
	4. A pile of sweatshirts, socks and towels.	5. Dirk Savage	6. Nine days after it started.
	7. June Del Toro	8. His walkie	9. He sobbed like a baby
	10. Legos- "we just clicked".	11. The car was gone and there were tire marks in the driveway.	12. A cracking, hissing sound of the walkie.
	13. He was too scared, freaked out and overwhelmed to go outside the treehouse.	14. Zombies	15. Brussels sprout surprise
	16. He fancies himself a scientist so he talks like an old geezer from the 1800s.	17. What is his favorite food.	18. Puts duct tape on them to cover the lights.

Name: _____

**THE LAST KIDS ON EARTH ROLL & REVIEW
CHAPTER 3: ANSWER RECORDING SHEET**

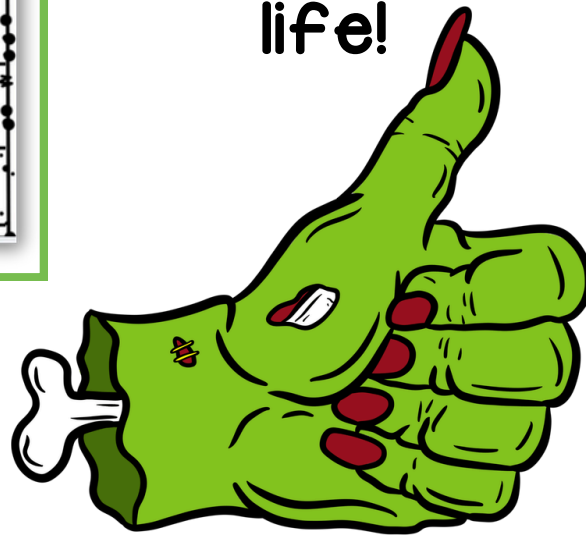
Record your answers below in the corresponding square.

	1.	2.	3.
	4.	5.	6.
	7.	8.	9.
	10.	11.	12.
	13.	14.	15.
	16.	17.	18.

WORKSHEETS EVEN THE RELUCTANT WRITER WILL ENJOY

Bring the reluctant writer back to life with these fun and interesting driven writing assignments.

Encourage critical thinking, creative writing, spelling, handwriting, independence & bring the story to life!



Name: _____

WHO WOULD WIN?

Draw a picture of the monsters labeled below and then write a short story about the epic battle.

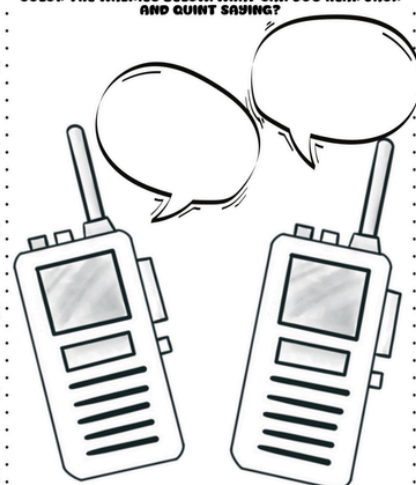
**STONE TOWER
MONSTER**

VS

**WINGED
WRETCH**

Name: _____

COLOR THE WALKIES BELOW. WHAT CAN YOU HEAR JACK AND QUINT SAYING?



Name: _____

Imagine that Quint's parents are able to send him a postcard from their vacation. What do you think they would say?


Quint Baker
123 Main Street
Wakefield, USA

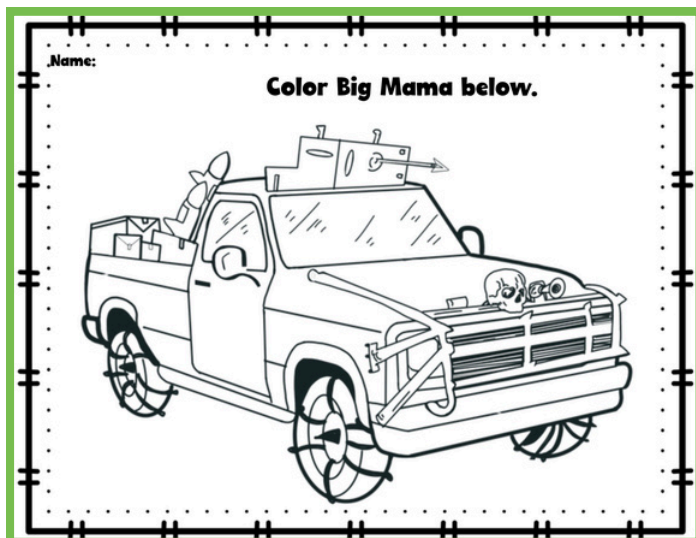
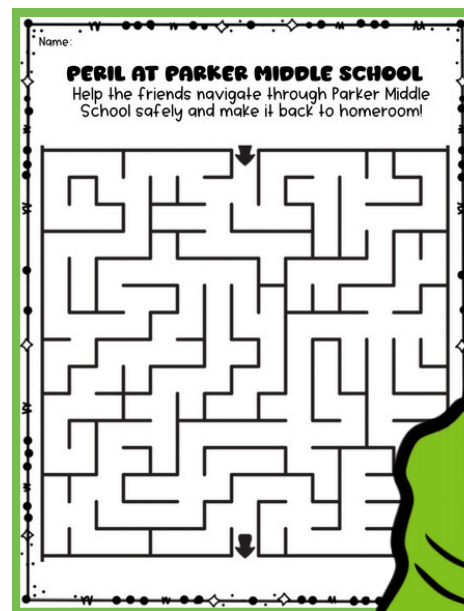
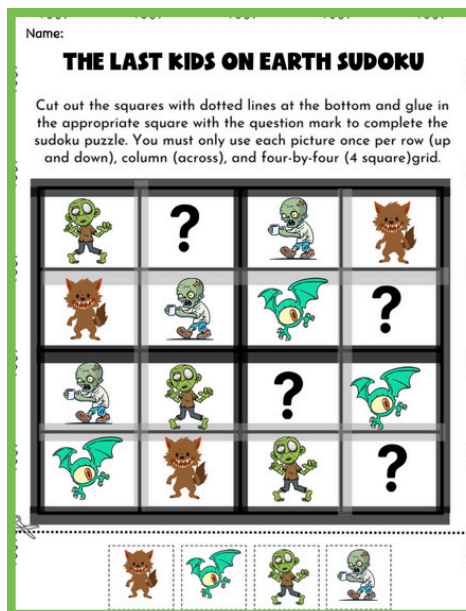
Name: _____

You in the Book: Bully Behavior

Imagine that you were in Jack's place and you saw the school bully walking along during a monster apocalypse. Would you invite them back to your safe space? Why or why not? Write a paragraph and draw a picture below.

EXTENSION ACTIVITIES FOR EVERY BODY

Encourage creativity, strengthen fine motor skills, and hone critical thinking with mazes, sudoku, coloring sheets, crafts, games, a word search, and more!



GAMIFIED LEARNING

DIFFERENT LEVELS FOR DIFFERENT ABILITIES.

MULTIPLICATION MONSTER

Help Jack and Dirk get from the Home Depot back to the treehouse safely. Roll a die and follow the directions on each space. Record the problems and your answers on the included sheet.



Start

Dice x 8

Dice x 4

Dice x 2

Dice x Dice

Found Jane! Go Forward 1 Spot!

Dice x How Many Pets You Have

Big Mama Ran Out of Gas! Go Back 1 Spot!

Dice x 2

Dice x Dice

Dice x 5

Dice x Your Birth Month

Surrounded by Zombies! Go Back 1 Spot!

Dice x How Many Siblings You Have

Dice x 3

Dice x Dice

Dice x Your Grade

MONSTER MAYHEM

Help Jack and Quint get from Quint's house back to the treehouse safely. Roll a die and follow the directions on each space. Record the problems and your answers on the included sheet.



START

Dice + 22

Dice + 12

Dice + 62

Dice + Dice

Dice + Your Age

Blarg Attack! Go Back 2 Spots

Dice + 11

Dice + 33

Dice + Dice

Dice + 41

Dice + Your Birth Year

Dice + Dice

Dice + Your Grade

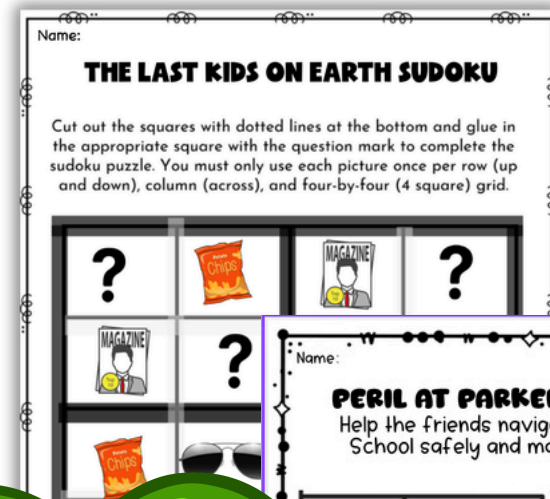
THE LAST KIDS ON EARTH SUDOKU

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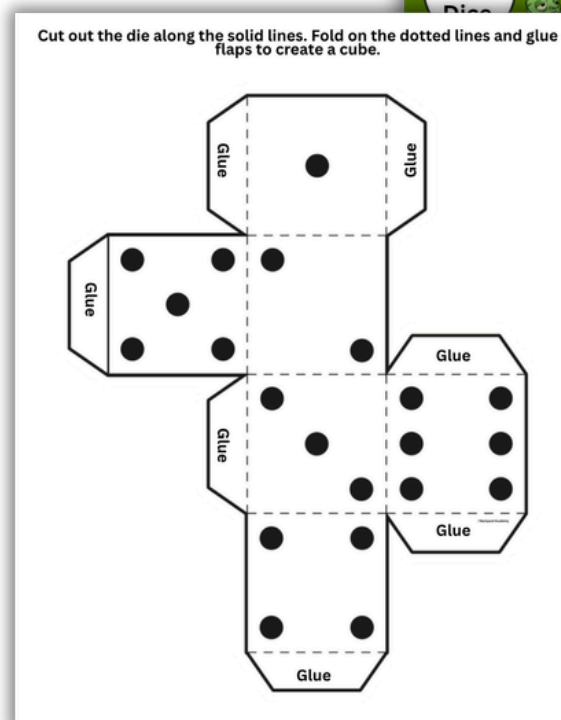
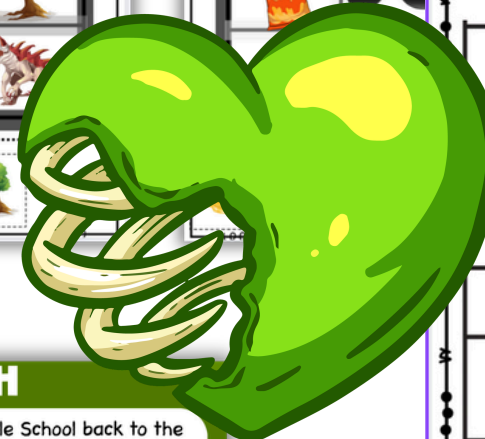
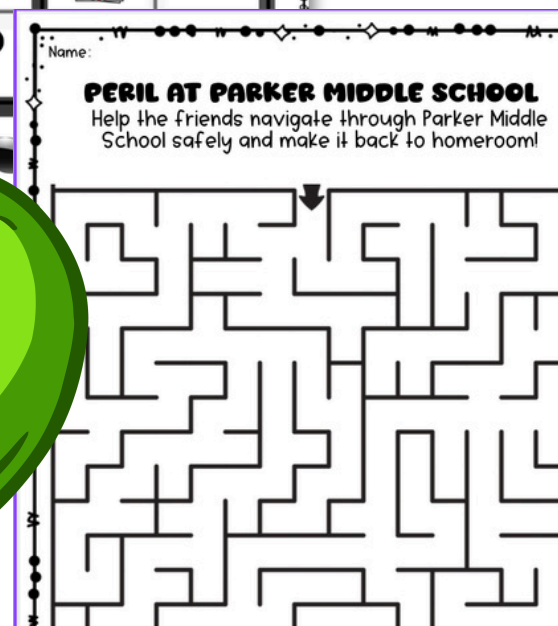
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PERIL AT PARKER MIDDLE SCHOOL

Help the friends navigate through Parker Middle School safely and make it back to homeroom!



HERO DASH

Help the friends get from Parker Middle School back to the treehouse safely. Roll a die and follow the directions on each space. Record the problems and your answers on the included sheet.



START

Dice x 22

Dice x 12

Dice x 33

Dice x 72

Dice x 57

Dice x 13

You Found Jane! Go Forward 1 Spot!

Blarg Attack! Go Back 2 Spots

Dice x 86

Dice x 53

Dice x 23

Dice x 72

Big Mama Ran Out of Gas! Go Back 1 Spot!

Dice x 89

Dice x 20

Accomplished a New Feat! Go Forward 2 Spots!

Dice x 48

Dice x 19

Dice x 45

Dice x 51

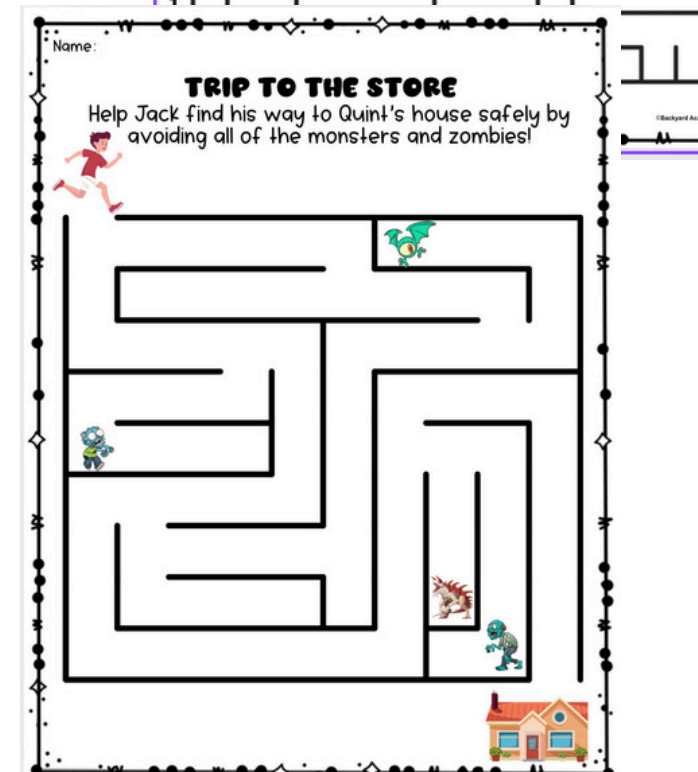
Dice x 29

Dice x 30

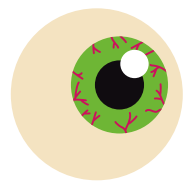
FINISH

TRIP TO THE STORE

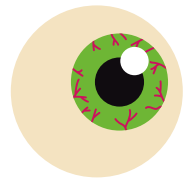
Help Jack find his way to Quint's house safely by avoiding all of the monsters and zombies!



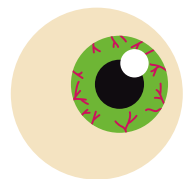
INCLUDED INSIDE...



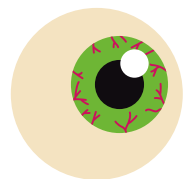
OVER 130 PAGES



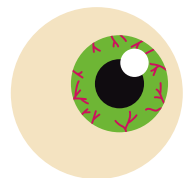
17 VOCAB MATCHES



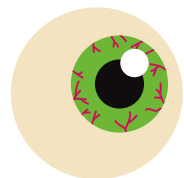
17 ROLL & REVIEW PAGES



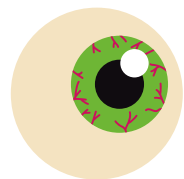
9 DRAWING, COLORING & CRAFTS



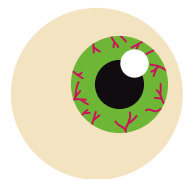
13 WRITING ACTIVITIES



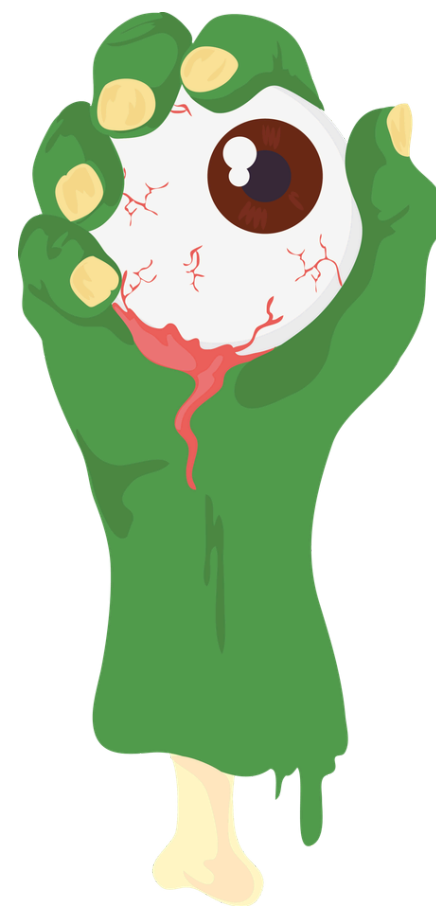
6 SUDOKU PUZZLES



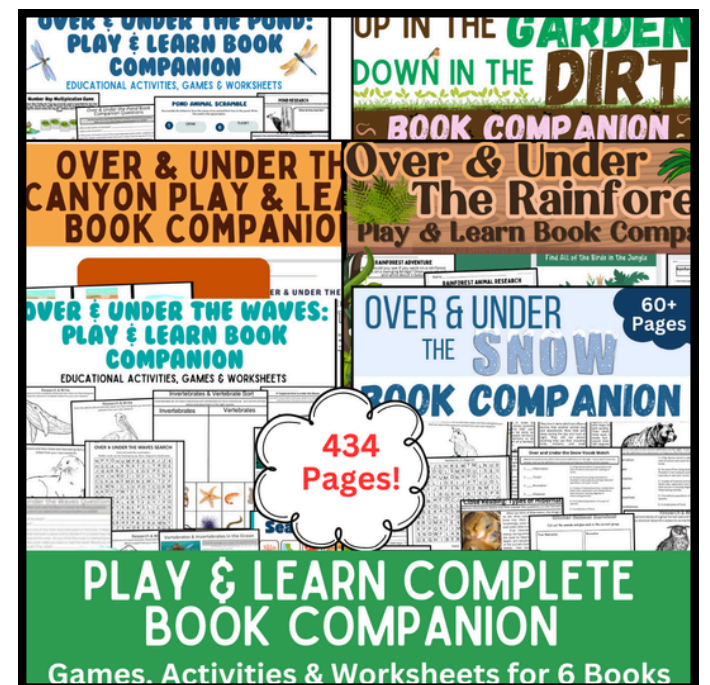
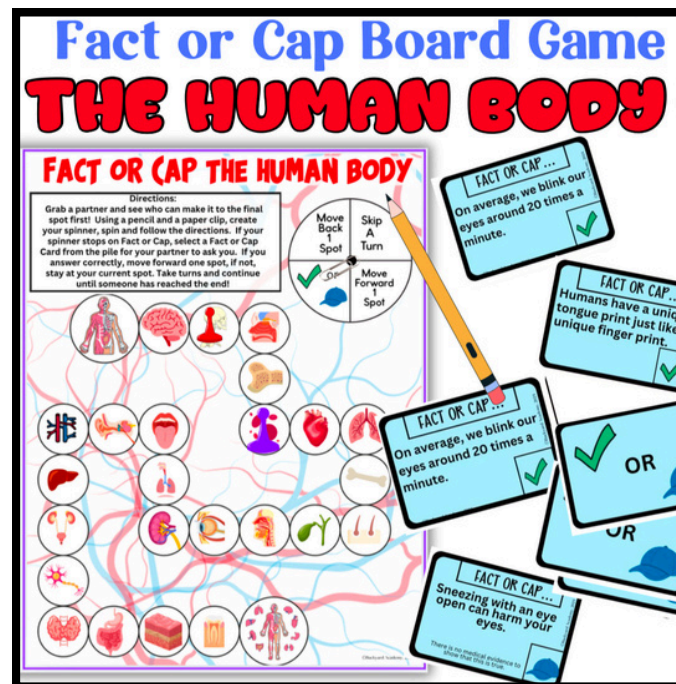
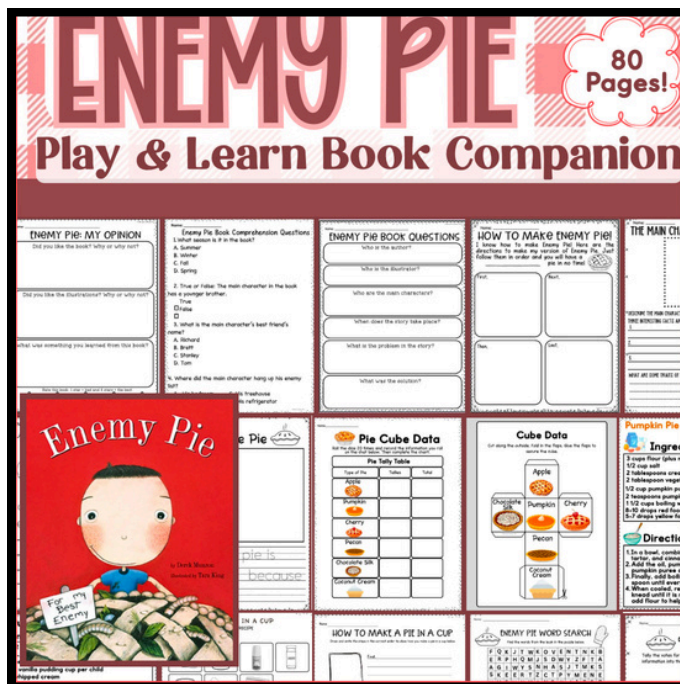
4 FUN MAZES



3 THEMED MATH GAMES



YOU MIGHT ALSO LIKE...



INCLUSIVE. ECLECTIC.
PLAY-BASED. EDUCATION.

