

Why you'll love it!

✓ Roll and write story planning

✓ Guided paragraph planning

✓ Vocabulary lists

✓ Filled in example

✓ Engaging format

STORY ELEMENTS
Fantasy

Roll a story setting.

	Setting	Nouns	Adjectives
•	Magical Forest	Trees, towers, faeries	Peaceful, soothing, magical
••	Ancient Castle	Labyrinth, moat, ruins	Dark, mysterious, enchanted
•••	Mountain Cave	Troll, rock, bridge	Dangerous, cavernous, magical
••••	Quaint Village	Farm, cottage, pathway	Bustling, natural, charming
•••••	Overgrown Garden	Herbs, fountain, statue	Wild, unkempt, mystical
••••••	Hidden Valley	Lake, hill, ruins	Majestic, distant, serene

Add detail to the setting.

What nouns will you use? You can write more of your own.

- Labyrinth
- Moat
- Ruins
- Rowboat

Describe the nouns using pictures and/or adjectives.

- Majestic
- Serene
- Peaceful
- far away

Visualize it! Draw a part of the setting.



What's included?

Story starter

STORY ELEMENTS Fantasy Roll a story starter.

1	A kingdom is hidden deep within an ancient forest forgotten by time. Events unfold leading to the kingdom seeking a new guardian.
2	A dragon and a young farmer join forces to save the village from a dark prophecy coming true.
3	An apprentice mage finds an enchanted talisman that was long buried in the ruins of an ancient city.
4	The village of Thornwood is haunted by the curse of the Black Forest, but to save the town a brave healer must enter its depths.
5	In the floating skies above the clouds, sky pirates are on a quest for legendary treasure guarded by a winged mythical beast.
6	In a distant kingdom, an oracle foretells the coming of a dark sorcerer and it is up to a rogue knight to safeguard the city.

This is the start of your story.

Write the story starter in your own words.
An oracle predicts a dark sorcerer will reach a distant kingdom and they need an unpredictable knight to keep them safe.

Highlight the most important words.
"kingdom" "oracle" "sorcerer" "knight" "rogue"

Write down your first thoughts from this story starter.

- The kingdom is normally quiet and peaceful.
- The oracle doesn't keep a timeframe for the prediction.
- The rogue knight doesn't want to help at first.

Design a setting

STORY ELEMENTS Fantasy Roll a story setting.

Setting	Nouns	Adjectives
Magical Forest	Trees, towers, faeries	Peaceful, soothing, magical
Ancient Castle	Labyrinth, moat, ruins	Dark, mysterious, enchanted
Mountain Cave	Trail, rock, bridge	Dangerous, cavernous, magical
Quaint Village	Farm, cottage, pathway	Bustling, natural, charming
Overgrown Garden	Herbs, fountain, statue	Wild, unkempt, mystical
Hidden Valley	Lake, hill, ruins	Majestic, distant, serene

Add detail to the setting.

What nouns will you use? You can write some of your own.

- Labyrinth
- Moat
- Quaint
- Overlook

Describe the nouns using pictures and/or adjectives.

- Majestic
- Serene
- Peaceful
- Far away

Visualize it! Draw a part of the setting.

Create a character

STORY ELEMENTS Fantasy Roll a character.

Setting	Nouns	Adjectives
Young sorceress	Glowing amulet	Powerful and cunning
Powerful beastmaster	Radiant sword	Strong, protector of the environment
Anxious warrior	Leather-bound spell book	Strong in combat, but nervous
Shadow mage	Elven cloak	Wise, quiet, withdrawn
Oracle (future seer)	Rune stone	Graceful and perceptive
Master blacksmith	Phoenix feather	Creative, magical, strong

Bring your character to life.

Visualize it! Draw your character.

Story problem

STORY ELEMENTS Fantasy Roll a story problem.

1	A magical barrier separating two worlds is broken.
2	A powerful, cursed artefact has been discovered by a dangerous enemy.
3	Unstable magic is causing parts of the kingdom to disappear at random.
4	A former ally has turned rogue and is using forbidden magic to control the elemental spirits.
5	An ancient forest is dying from a curse and the guardian needs to be healed.
6	A dark enchantress is using magic to steal people's memories.

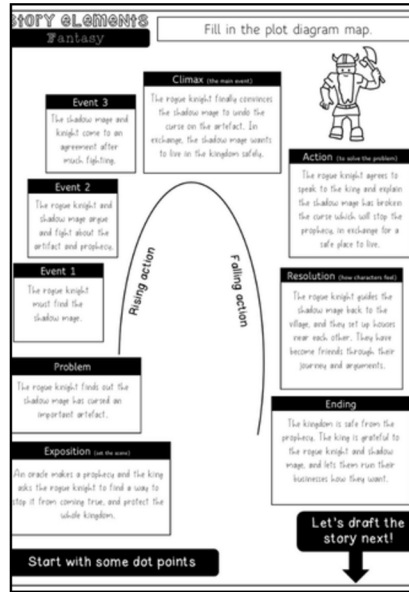
Plan out the main problem.

Problem	Action taken	Solution
The rogue knight meets a shadow mage who has cursed a powerful artefact. This artefact needs to be destroyed to stop the oracle's prophecy coming true.	The rogue knight finds a way to break the curse and stop the shadow mage from causing more damage.	The knight and the shadow mage find a way to work together after arguing.



What's included?

Plot diagram



Paragraph planning

STORY ELEMENTS
Fantasy

Write about your character.

Write a paragraph about your character.

My character's name is Disa the Shadow Mage

Disa the Shadow Mage grew up in...
A remote village, away from all other humans.

Disa the Shadow Mage parents were...
Lost at sea when she was young.

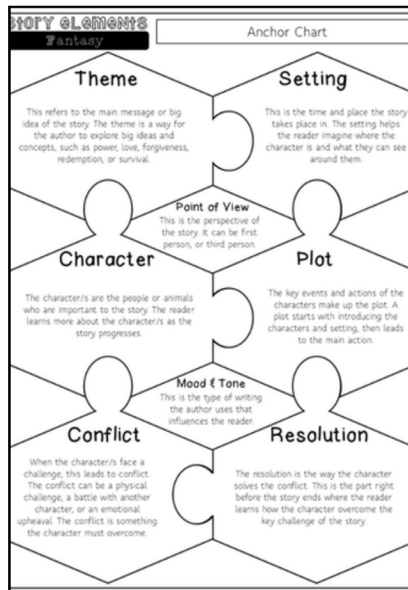
As a child, Disa dreamed of...
feeling safe in a comfortable house with a nice garden.

Disa has always been (adjectives)...
Wise, quiet and withdrawn. She likes reading books, studying plants, and growing herbs in a garden.

One day, Disa found a (special object)...
A radiant sword buried beneath an overgrown hedge in the woods...

When Disa held the object, they felt...
Afraid of who the sword once belonged to, but safe to have a weapon to defend herself with.

Anchor chart



Vocabulary lists

STORY ELEMENTS
Fantasy

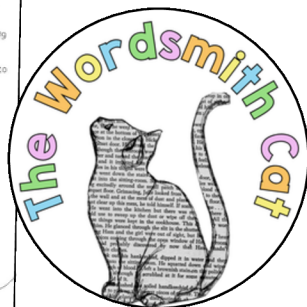
Vocabulary and Phrases

Can you use any of these adjectives to add detail to your character?

- **Brave** - Willing to face danger or fear.
- **Clever** - Smart and quick-thinking.
- **Loyal** - Faithful and trustworthy.
- **Kind** - Caring and thoughtful.
- **Adventurous** - Always looking for excitement.
- **Mischievous** - Playfully naughty or sneaky.
- **Determined** - Never giving up, even when things are tough.
- **Humble** - Not bragging or showing off.
- **Curious** - Always asking questions and wanting to learn.
- **Fearless** - Not afraid to take risks.
- **Selfless** - Thinking of others before themselves.
- **Hot-headed** - Quick to get angry or frustrated.
- **Witty** - Funny in a smart way.
- **Resourceful** - Good at solving problems with what's available.
- **Grumpy** - Easily annoyed or in a bad mood.
- **Humble** - Acting like a hero, brave and noble.
- **Sneaky** - Secretive and sometimes a little tricky.
- **Gentle** - Soft, kind, and careful.
- **Ambitious** - Wanting to achieve great things.
- **Trustworthy** - Someone you can rely on.
- **Reckless** - Taking risks without thinking.
- **Optimistic** - Always looking on the bright side.
- **Mysterious** - Hard to understand, full of secrets.
- **Charming** - Lovable and friendly in a special way.
- **Stubborn** - Not willing to change their mind.

Can you use any of these adjectives to add detail to the setting?

- **Mysterious** - A place full of secrets and surprises.
- **Gloomy** - Dark, sad, or spooky.
- **Vibrant** - Full of bright colors and energy.
- **Bustling** - Busy and full of movement.
- **Serene** - Peaceful and calm.
- **Majestic** - Grand and impressive.
- **Icy** - Freezing cold and slippery.
- **Shadowy** - Dimly lit and slightly eerie.
- **Overgrown** - Covered in wild plants and vines.
- **Windswept** - Open and affected by strong winds.
- **Ancient** - Very old and full of history.
- **Foggy** - Covered in mist, making it hard to see.
- **Glistening** - Shiny and sparkling.
- **Cavernous** - Large and echoing.
- **Rustic** - Simple and countryside-like.
- **Lush** - Full of green plants and life.
- **Desolate** - Empty and lonely.
- **Enchanted** - Magical and full of wonder.
- **Sizzling** - Very hot and dry.
- **Twinkling** - Full of little shining lights.
- **Dreary** - Dull, lifeless, and a little depressing.
- **Haunting** - Unforgettable and slightly eerie.
- **Sweltering** - Extremely hot and humid.
- **Perilous** - Dangerous and risky.
- **Whimsical** - Playful, quirky, and full of charm.



How to use this product.

- ✓ Independent writing
- ✓ Week long writing unit
- ✓ Modelled teacher writing
- ✓ Homework task
- ✓ Group writing task
- ✓ Early finisher activity

STORY ELEMENTS Fantasy Roll a story setting.

	Setting	Nouns	Adjectives
•	Magical Forest	Trees, towers, faeries	Peaceful, soothing, magical
••	Ancient Castle	Labyrinth, moat, ruins	Dark, mysterious, enchanted
•••	Mountain Cave	Troil, rock, bridge	Dangerous, cavernous, magical
••••	Quaint Village	Farm, cottage, pathway	Bustling, natural, charming
•••••	Overgrown Garden	Herbs, fountain, statue	Wild, unkempt, mystical
••••••	Hidden Valley	Lake, hill, ruins	Majestic, distant, serene

Add detail to the setting.

What nouns will you use? You can write *your own*.

Describe the nouns using pictures and/or adjectives.

STORY ELEMENTS Fantasy Add more detail to your story.

Use your imagination to add details!

WHO else is in the story?

WHERE else does the story take place?

WHEN does the story take place?

WHY does the character make certain choices?

HOW does the character act in the story?

WHAT are the main events in the story?

WHAT are the main things the character sees or feels?

The Wordsmith Cat



Teach writing!

Motivate students to enjoy the writing process.

Encourage reluctant writers by providing a scaffold.

Watch students grow in confidence as they write.

STORY ELEMENTS
Fantasy

Roll a story starter.

1	A kingdom is hidden deep within an ancient forest forgotten by time. Events unfold leading to the kingdom seeking a new guardian.
2	A dragon and a young farmer join forces to save the village from a dark prophecy coming true.
3	An apprentice mage finds an enchanted talisman that was long buried in the ruins of an ancient city.
4	The village of Thornwood is haunted by the curse of the Black Forest, but to save the town a brave healer must enter its depths.
5	In the floating isles above the clouds, sky pirates are on a quest for legendary treasure guarded by a winged mythical beast.
6	In a distant kingdom, an oracle foretells the coming of a dark sorcerer and it is up to a rogue knight to safeguard the city.

This is the start of your story.

Write the story starter in your own words.
An oracle predicts a dark sorcerer will reach a distant kingdom and they need an unpredictable knight to keep them safe.

Highlight the most important words.
"kingdom" "oracle" "sorcerer" "knight" "rogue"

Write down your first thoughts from this story.

- The kingdom is normally quiet and
- The oracle doesn't keep a timeframe for
- The rogue knight doesn't want to

The Wordsmith Cat

