

LITERARY DEVICES REVIEW

DIGITAL GAME & PRINTABLE PRACTICE

CHOOSE two LITERARY devices

For each question, read the definition and insert the matching literary device. Use the [word bank](#) to help you! Once you answer any two questions correct in a set, you will be able to skip the third question. You may answer questions in any order.

0%

Question Set 1		
A story where characters and events represent deeper moral or political meanings	A comparison between two things using the words "like" or "as"	A direct comparison between two things, saying one thing is another

Question Set 2		
When the audience knows something that the characters in the story do not	Giving human traits to nonhuman things	An extreme exaggeration used for effect or emphasis

CHOOSE two LITERARY devices

DATE: _____

DIRECTIONS: For each question, read the definition and insert the matching literary device. Use the word bank to help you! Once you answer any two questions in a set, you may skip the third question. You may answer questions in any order.

WORD BANK			
imagery	allusion	diction	flashback
hyperbole	simile	tone	mood
dramatic irony	symbolism	alliteration	foreshadowing
		personification	metaphor
			onomatopoeia

QUESTION SET 1	
A comparison between two things using the words "like" or "as"	A direct comparison between two things, saying one thing is another

QUESTION SET 2	

SURVIVING in secondary

WHY WILL YOU (AND YOUR STUDENTS) FALL IN LOVE WITH THIS RESOURCE?

- ✓ Easy to use
- ✓ Sub plan-ready
- ✓ Motivating and engaging
- ✓ Digital and print-friendly

Answer key
included!

CHOOSE TWO LITERARY devices

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Question Set 1

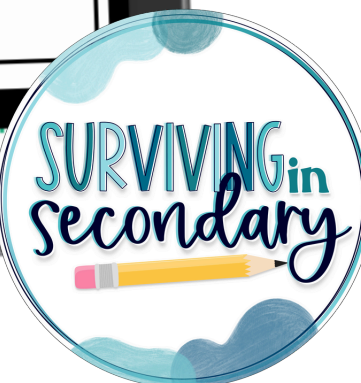
A story where characters and events represent deeper moral or political meanings	A comparison between two things using the words "like" or "as"	A direct comparison between two things, saying one thing is another

Question Set 2

When the audience knows something that the characters in the story do not	Giving human traits to nonhuman things	An extreme exaggeration used for effect or emphasis

Question Set 3

PLEASE NOTE: Google Sheets REQUIRED for digital version



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RESOURCES IN ONE CONVENIENT BUNDLE!**

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and SAVE!



LITERARY DEVICES ACTIVITY BUNDLE

No-prep activities to review literary terms in the secondary classroom!

Directions: Identify the literary device used in each example. Use the word bank, [linked here](#), to help you. If correct, your answer box will turn green and a piece of the decoder image will be revealed. If incorrect, the box will turn red. After all 16 questions are answered correctly, use the decoder image to unlock the secret code.

LITERARY DEVICES

- pink = allegory
- dark green = symbolism
- yellow = allusion
- red = hyperbole
- blue = simile
- blue = personification
- white = metaphor
- light green = imagery
- orange = irony

LITERARY TERMS MAZE

End here

Repetition of ending sound across multiple words

Tone

The attitude of writer towards subject, often shown through word choice

Foil

A character who provides

A suggestion or warning of what

Symbolism

Onomatopoeia

Idiom

Manic

Dialogue

Flashback

When the audience knows information that the character does not

Soliloquy

Juxtaposition

Vignette

Surviving in Secondary

Secret Code: 18-9-16-13-16-9-2 3-19-16-18