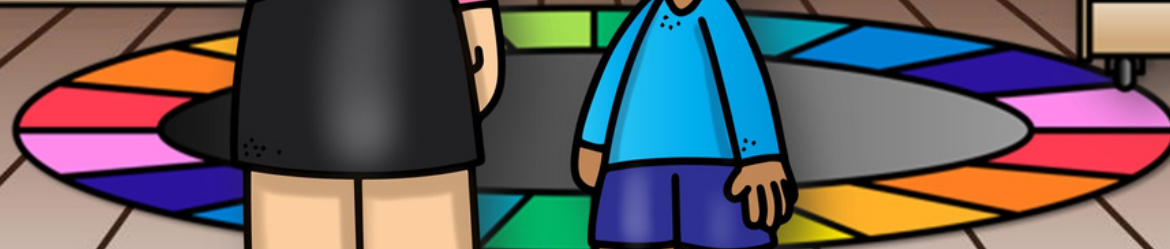


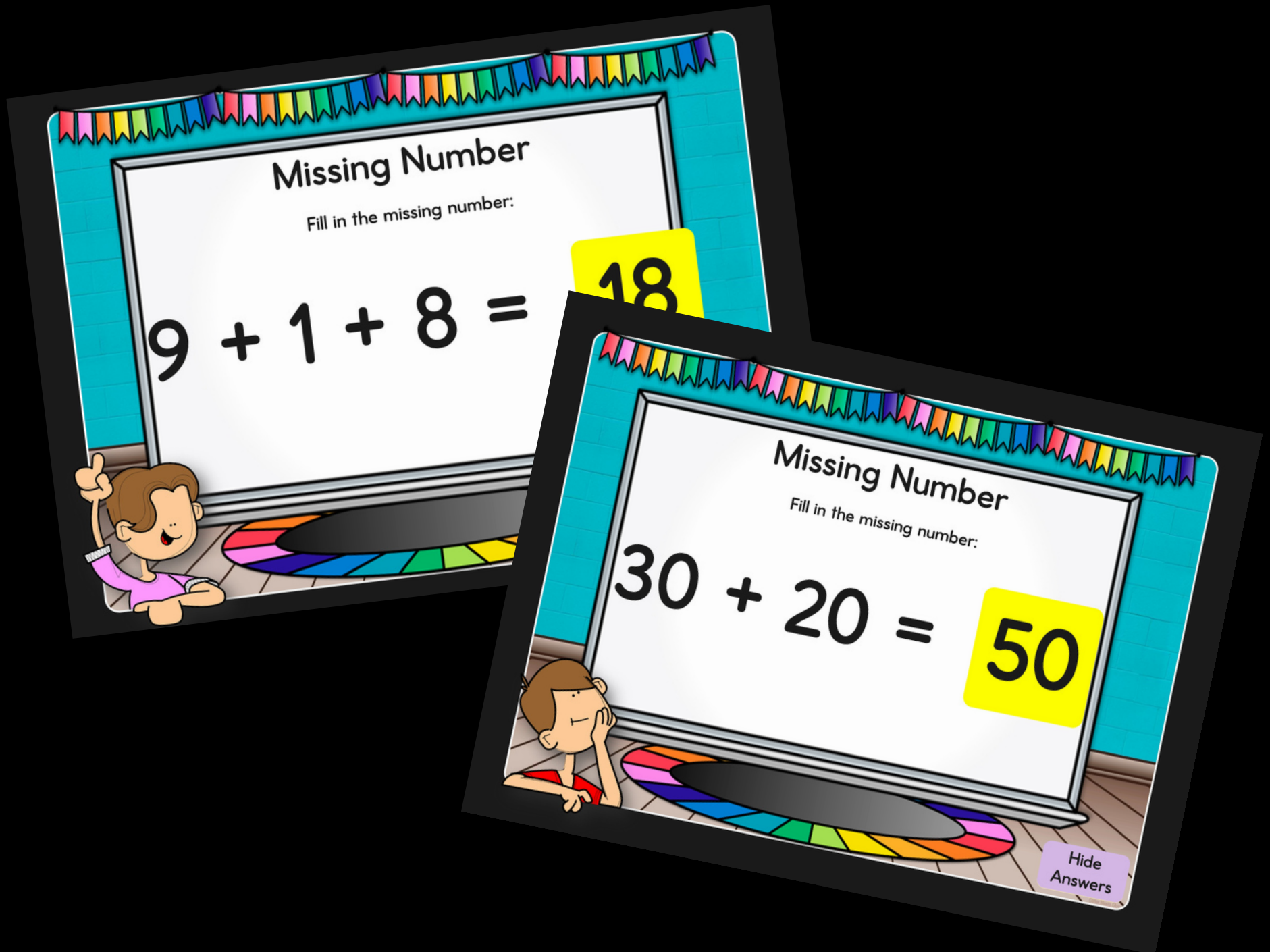
MATH WARM-UPS
PRIOR LEARNING
ASSESSMENT



The primary objective of this slideshow game is to assess and reinforce key math and geometry concepts in a fun and interactive manner.

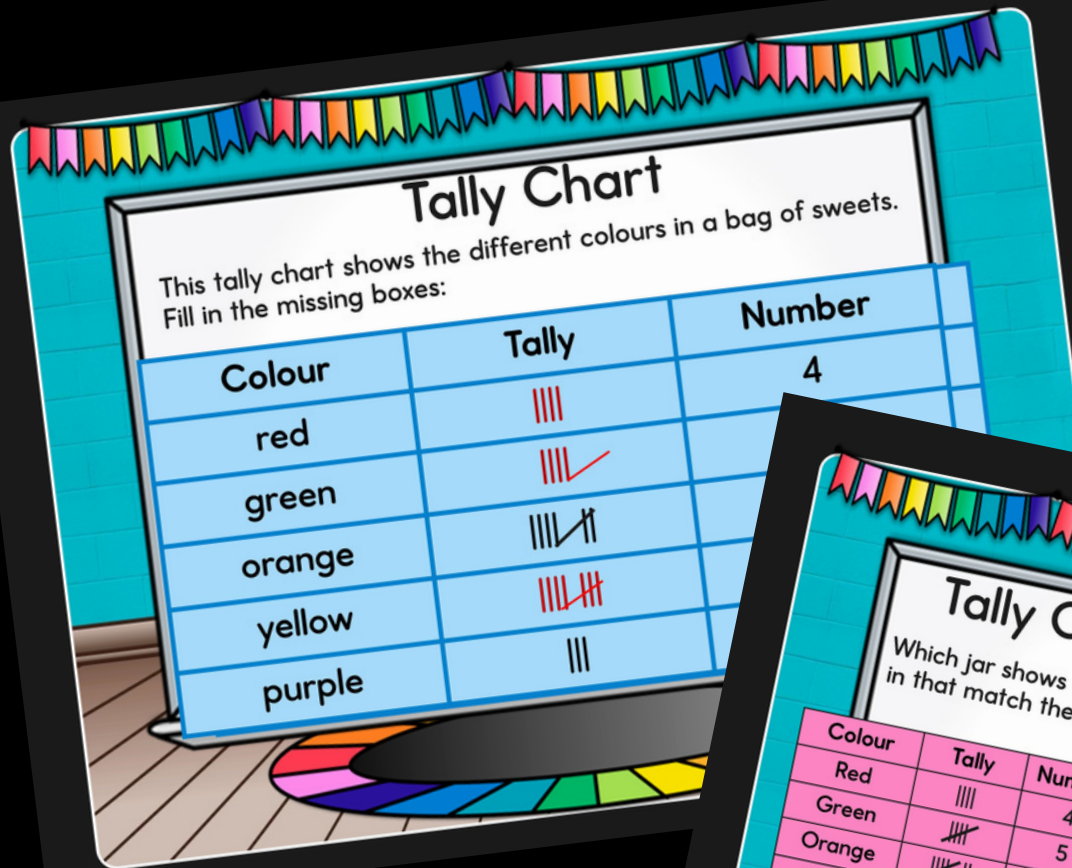
- Working Mathematically: Challenge students with a variety of math problems that encourage them to apply their mathematical skills in a playful way.
- Interpreting Data: Help young minds develop data interpretation skills by presenting simple graphs and charts for analysis.
- Identifying Shapes: Enhance shape recognition abilities through engaging visuals and questions.

SAMPLE SLIDES

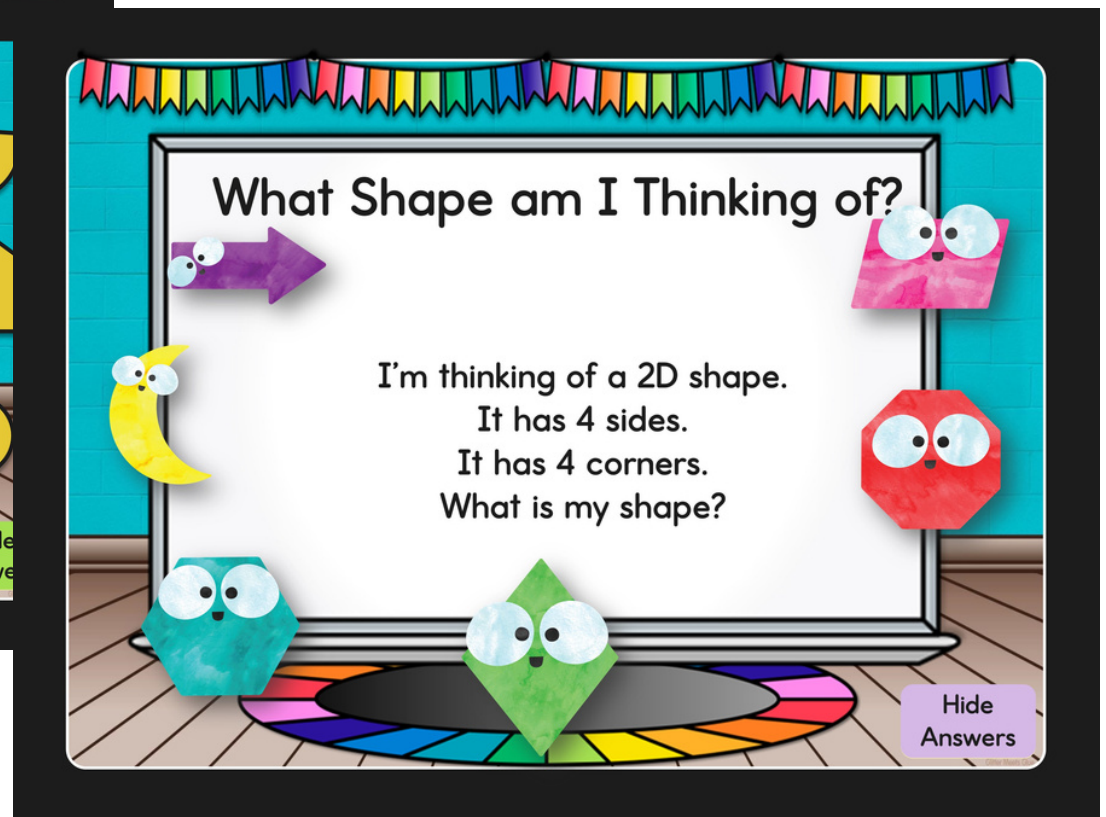
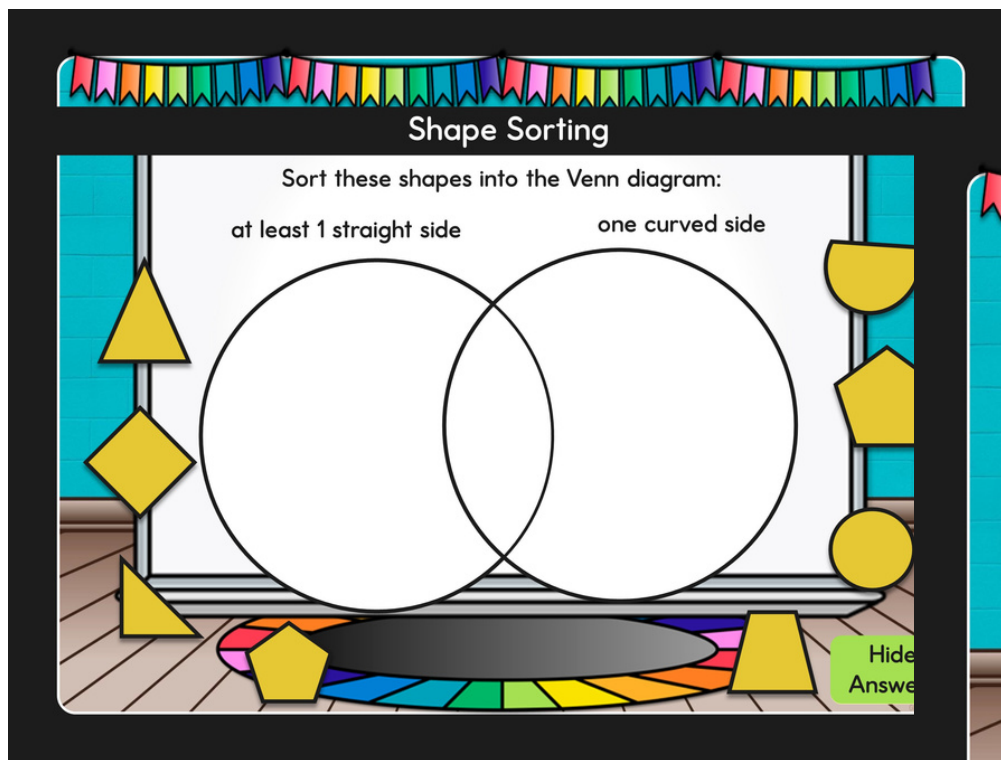


- Introduction: Begin by explaining to students that they are about to embark on a Math and Shapes Adventure. Let them know that they will encounter exciting math challenges and shape quests.
- Navigation: Familiarize students with how to navigate the slideshow. Show them how to move between slides and explain the use of interactive buttons.
- Math Challenges: Present a series of math problems, such as addition and subtraction questions. Encourage students to solve them and select the correct answer from multiple-choice options.

SAMPLE SLIDES



Use the students' performance in the game as a formative assessment tool to gauge their understanding of the concepts presented. Identify areas where they may need further support.



MATH WARM-UPS
PRIOR LEARNING
ASSESSMENT



Interpreting Tally Charts

Which is the most common color?

Which is the least common color?

How many more yellow hearts are there than purple hearts?

How many hearts are in the jar altogether?

Colour	Tally	Number
Red		4
Green	<del> </del>	5
Orange	<del> </del>	7
Yellow	<del> </del>	8
Purple		3

Show
Answers



