

What's included?

Story starters

Narrative Writing Name: _____ Date: _____

SECRET AGENT ESCAPE ROOM

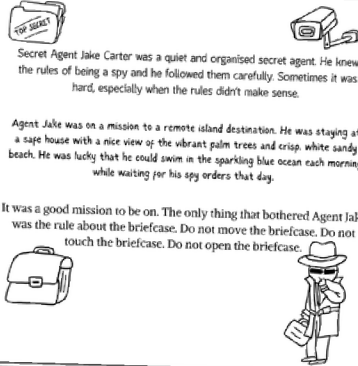
Read the story starter and get ready for a narrative writing adventure! Complete the puzzles and tasks on each page to continue writing the secret agent story.

TOP SECRET

Secret Agent Jake Carter was a quiet and organised secret agent. He knew the rules of being a spy and he followed them carefully. Sometimes it was hard, especially when the rules didn't make sense.

Agent Jake was on a mission to a remote island destination. He was staying at a safe house with a nice view of the vibrant palm trees and crisp, white sandy beach. He was lucky that he could swim in the sparkling blue ocean each morning while waiting for his spy orders that day.

It was a good mission to be on. The only thing that bothered Agent Jake was the rule about the briefcase. Do not move the briefcase. Do not touch the briefcase. Do not open the briefcase.



Plot puzzles

Narrative Writing **Museum Mystery Escape Room** Name: _____ Date: _____

Emily picked up the map. It had directions leading to the lighthouse, not far from the Maritime Museum.

Max and Emily knew this map would help them find the Ghost Ship and return the compass to the crew.

They followed the map and reached the lighthouse as the sun was setting.

Crack the code to reveal 3 choices for what happens.

A	B	C	D	E	F	G	H	I	J	K	L	M
0	22	29	14	15	4	23	9	18	17	3	24	7

N	O	P	Q	R	S	T	U	V	W	X	Y	Z
11	2	5	12	20	19	21	6	26	1	16	10	13

21	9	18	25	3		4	2	23		8	5	5	15	8	20	10

25	2	7	5	8	10	19		19	5	18	11	10					

24	18	23	9	21	9	2	6	19	15								

4	24	8	10	9	15	10											

Writing template

Narrative Writing **Outer Space Escape Room** Name: _____ Date: _____

Maya and Eddie were best friends. During the week at school, they sat together in class and longed for the weekend to hurry so they could go exploring. More than anything, they loved going to Star Scouts where they could learn and adventure.

CHOOSE 3 ADJECTIVES TO DESCRIBE THE CHARACTERS.

curious	playful	adventurous
silly	brave	scared
kind	caring	clever
calm	cheeky	thoughtful

Maya



Eddie



WRITE AN INTRODUCTION ABOUT THE CHARACTERS.

Maya is a calm person and always looks out for Eddie when they go exploring. Eddie is adventurous and brave. They make a great team!

8 writing themes

Narrative Writing **Knight's Quest Escape Room** Name: _____ Date: _____

The Kingdom of Everland was a majestic place, surrounded by sparkling rivers and rolling green hills.

At the heart of the Kingdom was Everland Castle, a towering fortress that overlooked the lands.

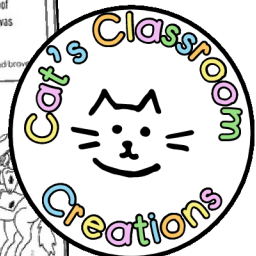


Beyond the castle was a quaint village with bustling market streets and thatch-roof houses where the people lived. In the castle walls, beneath a towered tower that was adorned with colorful banners, was the home of the knights.

In this tower, Sir Leo lived amongst the other knights. Sir Leo was known for his courage and trust.



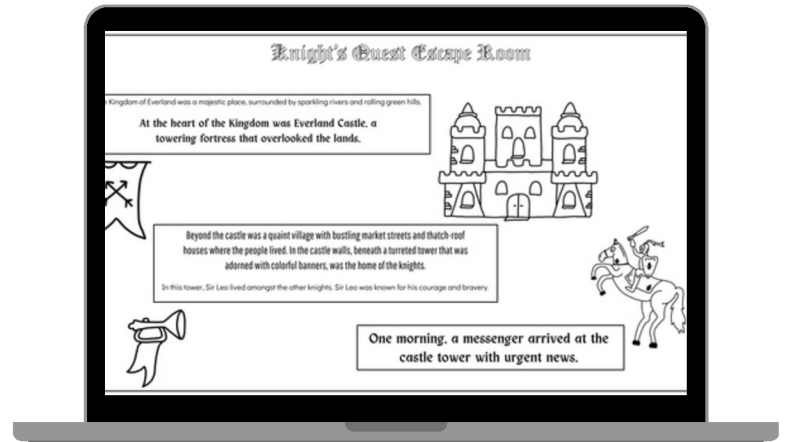
One morning, a messenger arrived at the castle tower with urgent news.



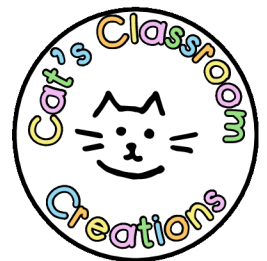
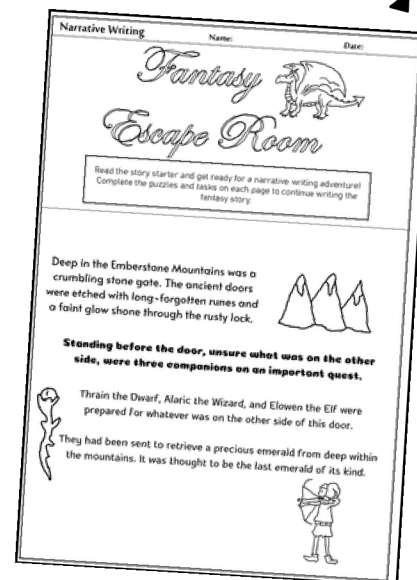
Why you'll love it.

- ✓ Support story writing
- ✓ 2 page story starters
- ✓ 8 writing themes
- ✓ Printable and digital
- ✓ Scaffolded writing template

Digital (PowerPoint)



Printable



8 writing themes.

↳ Haunted House

↳ Pirate Adventure

↳ Time Travel

↳ Secret Agent

↳ Fantasy

↳ Museum Mystery

↳ Science Fiction

↳ Knight's Quest

Narrative Writing

Museum Mystery Escape Room

As Max and Emily walked into the museum, they could immediately smell the salty air.

It felt like being at the beach with sand and seaweed on the shoreline.

All around the room, there were artefacts, trinkets, and ruins that had been collected from shipwrecks.

Museum Displays

Adjectives

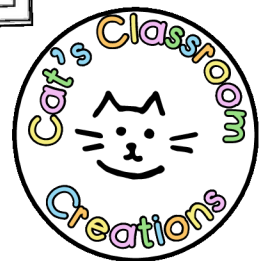


- Intricate
- Unique
- Detailed
- Salty
- Mechanical
- Mesmerizing
- Maritime
- Nautical

- Timeless
- Mysterious
- Enigmatic
- Rusty
- Confusing
- Wooden
- Odd
- Rich

Write about some things Max and Emily can see in the museum.

The **intricate** displays intrigued Max and Emily. There was a **mysterious** compass and a **rusty** key. A large **wooden** box gleamed with gemstones.



Ways to use this product.

✓ Independent writing practice

✓ Group writing activity

✓ Intervention task

✓ Homework activity

✓ Writing centers

✓ Week long writing unit

Narrative Writing **Haunted House Escape Room**

Slamming the door shut behind you, you take a deep breath.
THE NEXT ROOM IS DARK AND YOU BLINK YOUR EYES QUICKLY, TRYING TO SEE.

As your eyes adjust to the darkness, you notice a glowing light in the corner of the room.
There is a small, wooden table.
On the table there are three jars.
INSIDE EACH JAR IS A STRANGE OBJECT THAT GLOWS.

Unscramble the letters to find out what is in each jar.

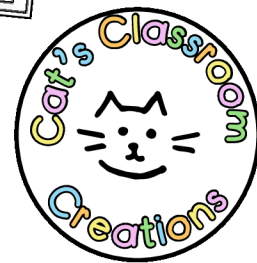
ingflickrie cdlena	→ flickering candle
owiggin bor	→ glowing orb
utysr Intaern	→ rusty lantern

Choose a jar to collect the item from.

The glowing orb feels warm in my hands. I stare at its faint orange light, feeling like I'm in a trance. Suddenly, the orb starts to shake and my whole body vibrates! Lights start flashing all around the room.

Hints:

- Why did your character choose this jar?
- What happens when your character touches the object from the jar?
- Write about how the room changes when your character takes the object.



Teach writing!

Motivate students to enjoy the writing process.

Encourage reluctant writers by providing a scaffold.

Watch students grow in confidence as they write.

Narrative Writing **Museum Mystery Escape Room**

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THICK FOG APPEARS

21	9	18	25	3
----	---	----	----	---

4	2	22
---	---	----

8	5	5	15	8	20	19
---	---	---	----	---	----	----

25	2	7	5	8	19	19
----	---	---	---	---	----	----

19	5	18	11	19
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Narrative Writing **Pirates Adventure Escape Room**

Unable to resist the call of a new journey, Stormy gathered the crew first thing as the sun rose. His first mate Sally 'Silver' Jones was especially excited for this new adventure.

Stormy and Silver looked over the map once again. Then they shared the journey tracker with the rest of the crew. They were all ready for action. Before setting sail, Stormy and the crew had to prepare the ship.

Help the pirates through the mazes to prepare the ship.

