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C'est pas juste!

How to use the PowerPoint

- Open the PowerPoint and display the board with the numbers.
- Clicking on one of the numbers will open the question for that number.
- Once students have answered, clicking a second time will show the correct answer.
- Clicking a third time will show the point amount, positive or negative.
- Clicking on the graphic in the upper right (it is different for each game) will take you back to the board with the numbers. Numbers will change to black after they have been clicked, so you will know which ones have already been answered.
- In order to reset the board, close the powerpoint and re-open it.
- If you wish, you can edit the text and point amounts on the slides.

How to play the game

- The class should divide into teams.
- The first team chooses a question. Click on the question and read the question.
- When a group knows the answer they should all raise their hands. It's up to you how you select who can answer - I require all students in the group to have their hands up, and I can call on any student in the group - so they need to all know the answer, not just one or two students.
- If the group gets the question right, allow them to choose whether to keep the points or given them to another team. DO NOT LET THEM SEE THE POINTS YET!
- Once they've chosen how to deal with the points, click to reveal the amount of points.
- Keep track of points for each team, and allow the team that answered correctly to choose the next question.

Game file and instructions

ALL OF THE RULES EXPLAINED FOR THIS UNFAIR GAME. YOUR STUDENTS WILL LOVE IT - AND HATE IT!



Question 1



- What does the author use to explain of the
- He uses the number of lamplighters that would be necessary

Question 2



- Who does the prince meet when he first arrives on earth?
- A snake.



Powerpoint game

STUDENTS ANSWER THE QUESTIONS. BEFORE THEY KNOW THE POINT VALUE, THEY HAVE TO CHOOSE: KEEP THE POINTS OR GIVE THEM TO ANOTHER TEAM? QUESTIONS ARE EDITABLE.

