

# Elements of ART

## VALUE



**VALUE**

Value is essential to create the illusion of light - tone is the lightness or darkness of a colour.

Value can be created by using lines.

Draw lines in the same direction, and vary them to create different shades.

**Shading Techniques**

Shading...Shade in the circles below using values to create spheres so that they appear to be 3 dimensional.

Values are the lightness and darkness of a colour.

You can use the value scale to help shade the different values in the spheres.

1 2 3 4 5 6 7 8 9 10

Labels: LINE, SPHERE, SHADING. You will be shading away from your light source on this oval, the nose. The brightest/lightest areas will be the closest to the light and the darkest.

Draw an oval to shade and put labels.

Value describes lightness or darkness of colours.

Use the value scale to create different shades of a colour.

1 2 3 4 5 6 7 8 9 10

Colour apple #1 using lines  
Colour apple #2 using shades

1 2

**VALUE**

Oceanview Resources

Value can be created in colour by adding black or white.

Adding white creates a tint.

Adding black creates a shade.

Tint = colour + white  
Shade = colour + black

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Lesson Plan idea from QUAYOLA

VALUE SCALE SHADE - Painting Time

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Lesson Plan idea from QUAYOLA

UNDER THE SEA - Tint, Shade, Colour Schemes

Value can be created in colour by adding black or white.

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Tint = colour + white  
Shade = colour + black

VIDEOS

Powerpoint  
presentation

ACTIVITIES

# PDF WORKBOOK, POWERPOINT PRESENTATION AND ACCOMPANYING VIDEO

## VALUE

Value is essential to create the illusion of light- that is the lightness or darkness of a colour.

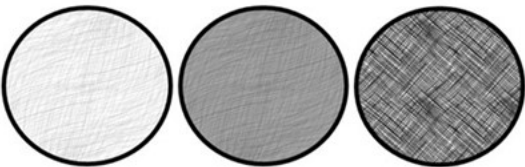
Value can be created by using lines.

Draw lines in the same direction, and layer them to produce darker shades



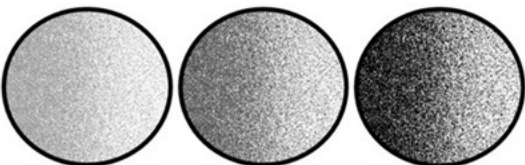
Value can be created by using cross hatching

Crosshatching uses layered strokes to build shades. Draw the strokes in 2 different directions to create this effect.



Value can be created by using stippling

Draw dots close together to create dark values and further apart to achieve lighter values.



Value can be created in colour by adding black or white.

Adding white creates a tint.

Adding black creates a shade.

Tints = colour + white

Shades = colour + black



THE COLOR WHEEL

Tints



Shades



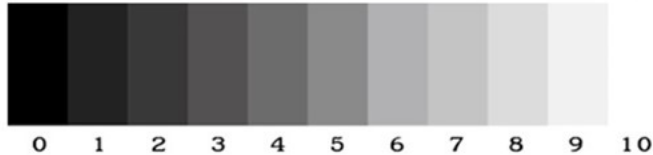
# PDF WORKBOOK, POWERPOINT PRESENTATION AND ACCOMPANYING VIDEO

## SHADING TECHNIQUES

**Shading :** Shade in the circles below using values to create spheres so that they appear to be 3 dimensional.

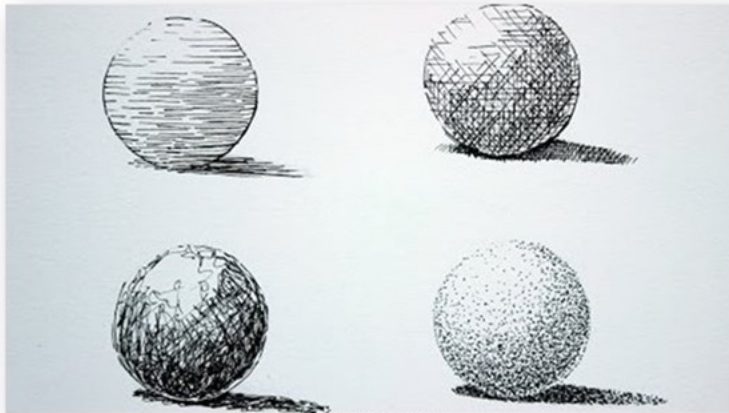
Values are the lightness and darkness of a colour.

You can use the value scale to help shade the different values in the sphere.

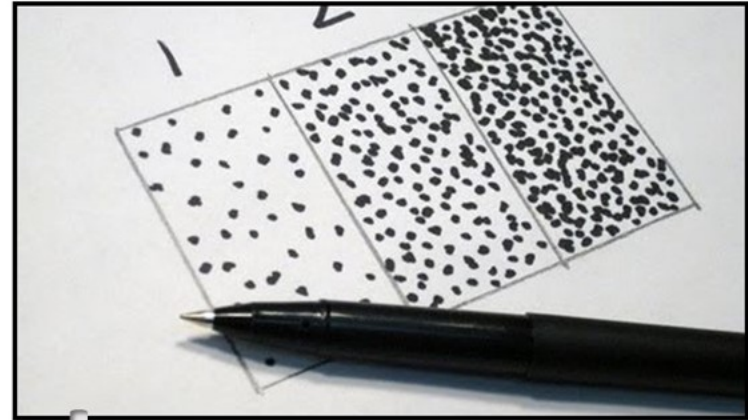


**Locate your light source:** You will be shading away from your light source (in this case, the sun). The brightest/lightest areas will be the closest to the light and the darkest areas will be the furthest away.

**Shadows:** Your light source will create shadows which you will need to shade also. Shadows are what create a realistic drawing so do not forget to shade those areas as well.



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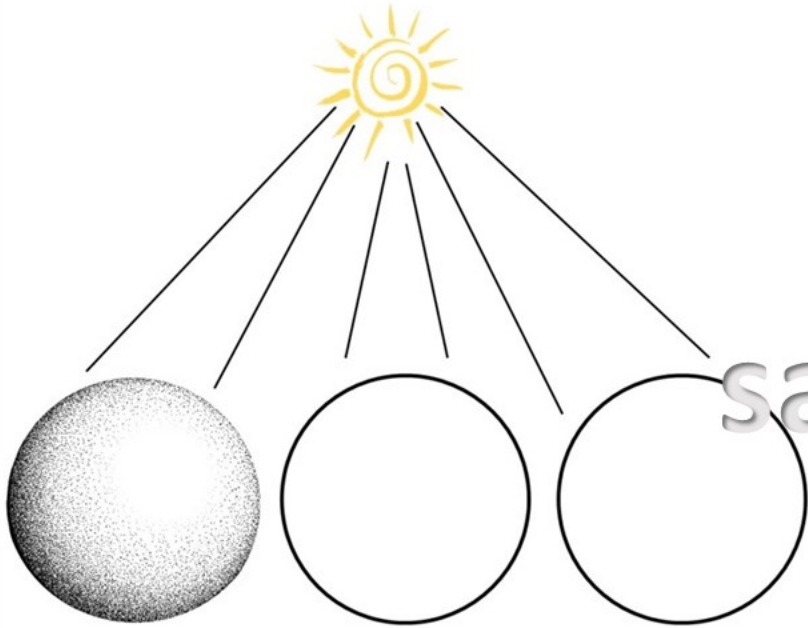
<https://youtu.be/tMY1wTomB8>  
Hello Artsy on YouTube



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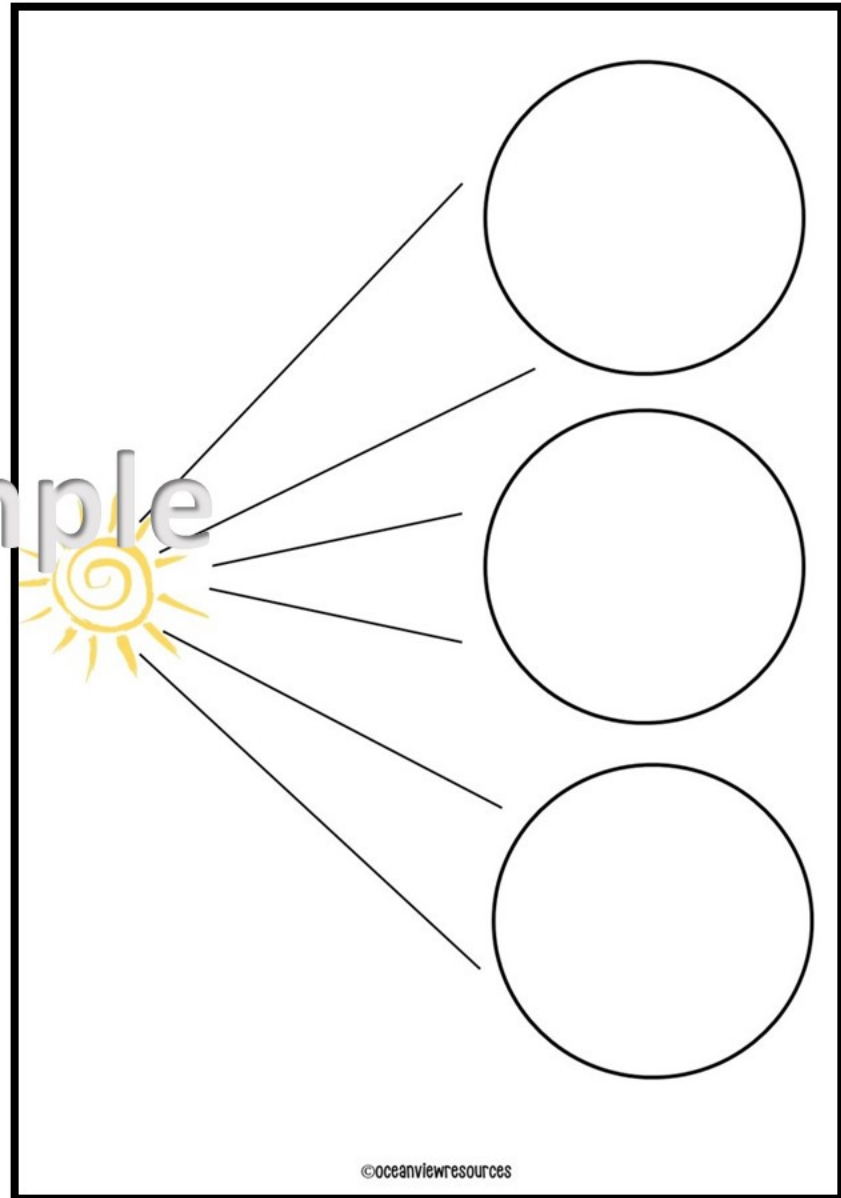
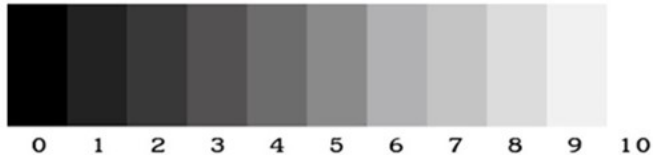
# PDF WORKBOOK, POWERPOINT PRESENTATION AND ACCOMPANYING VIDEO

Shade the circles according to the direction of the sun.  
One has been done for you.



TIP: Try to keep the transitions  
between each shade smooth.  
You do not want your shading  
to look like stripes or dots

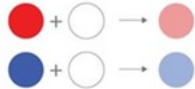
TIP: If you shade with the shape  
of the circle it will look rounder.  
Shading in a straight line will  
make the circle look flat.



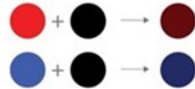
# PDF WORKBOOK, POWERPOINT PRESENTATION AND ACCOMPANYING VIDEO

Value describes lightness or darkness of colours

Add white to a colour to make a tint.



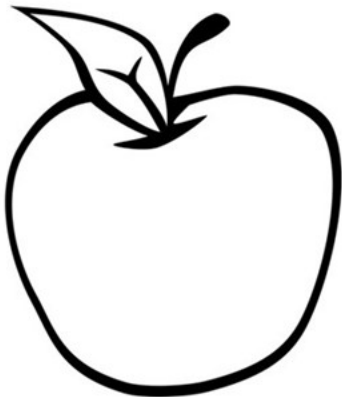
Add black to a colour to make a shade.



Use shading to create depth in an object.

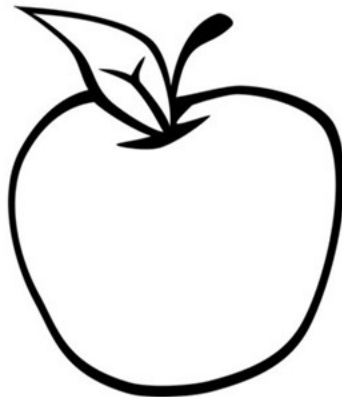


Colour apple #1 using tints  
Colour apple #2 using shades



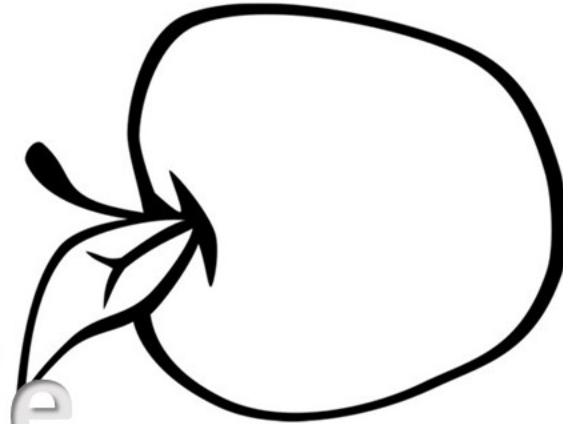
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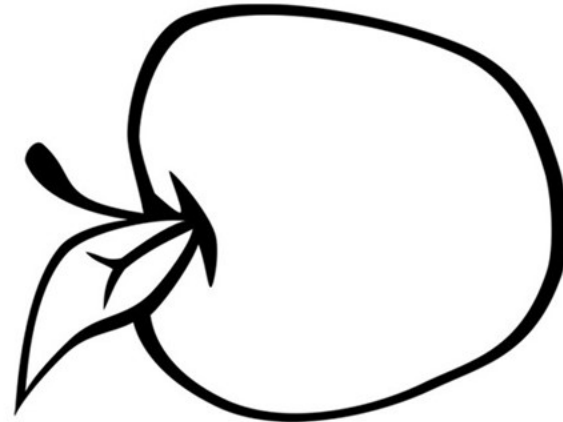


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Colour apple #1 using tints  
Colour apple #2 using shades



2



1

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VALUE

sample