

ANIMAL THEMED GAMES

Designed and Created by Nikki Tester
Oceanview Resources



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Animals in their Environments

How to Play

- Print off each one
- Discuss
- These cards
- Explore the animals
- Look at the cards




	How big	How fast	How 4 legs	How 6 legs	How 8 legs	How many other 8 legs
For						
Scutes						
Feathers						
Skin						
Shell						



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The Animal Name Game

How to Play

- This is a fun history game of as a whole
- The first student



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Celebrity Head

How to Play

- Select 2-4 student
- displayed without the
- The student has
- They can only ask
- answer then it is
- Have a hint that
- Play until all students
- The game can be

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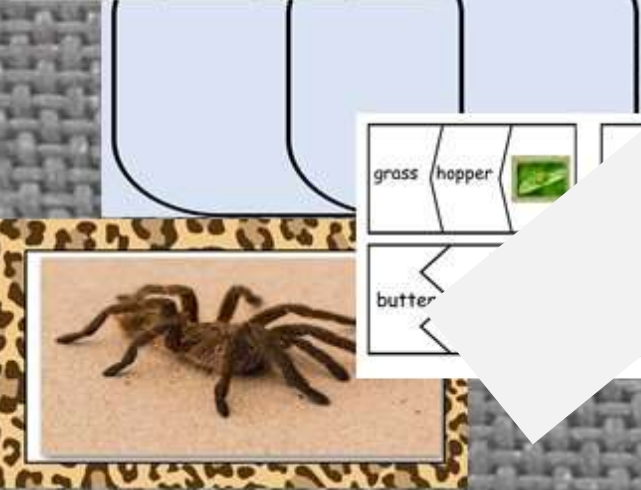
Matrix game

How to Play

- One person is the
- Each member of the
- that the student
- The idea of the game
- which animal has
- their animal this is
- question
- For example: "Is it
- other students will
- The question card
- what the animal is
- Guessing anything
- do I lay eggs?"

Variation

Use the same



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Lays eggs

grass hopper

butter

ate



g	m	i	k
c	o	h	l
r	e	a	u
n	t	p	d



Animal Themed Games

Animals are a great topic to use with all grades. This pack may be the answer to many of your preparation needs. Check out what is included in this resource bundle

- What is included in this resource bundle
- 100 photos of real environments
 - 100 cards of real environments
 - 100 cards
 - Venn diagrams
 - Suggested games and activities to play with these cards
 - 10 game cards with rules and how to play
 - Matrix game
 - Memory Game
 - Compound word animal puzzles
 - World maps of Continents (for animal sorting)
 - PDF version
 - Editable PowerPoint version
 - 158 slides/pages

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What do I get in this
resource?
60 real photos

Sample pages.

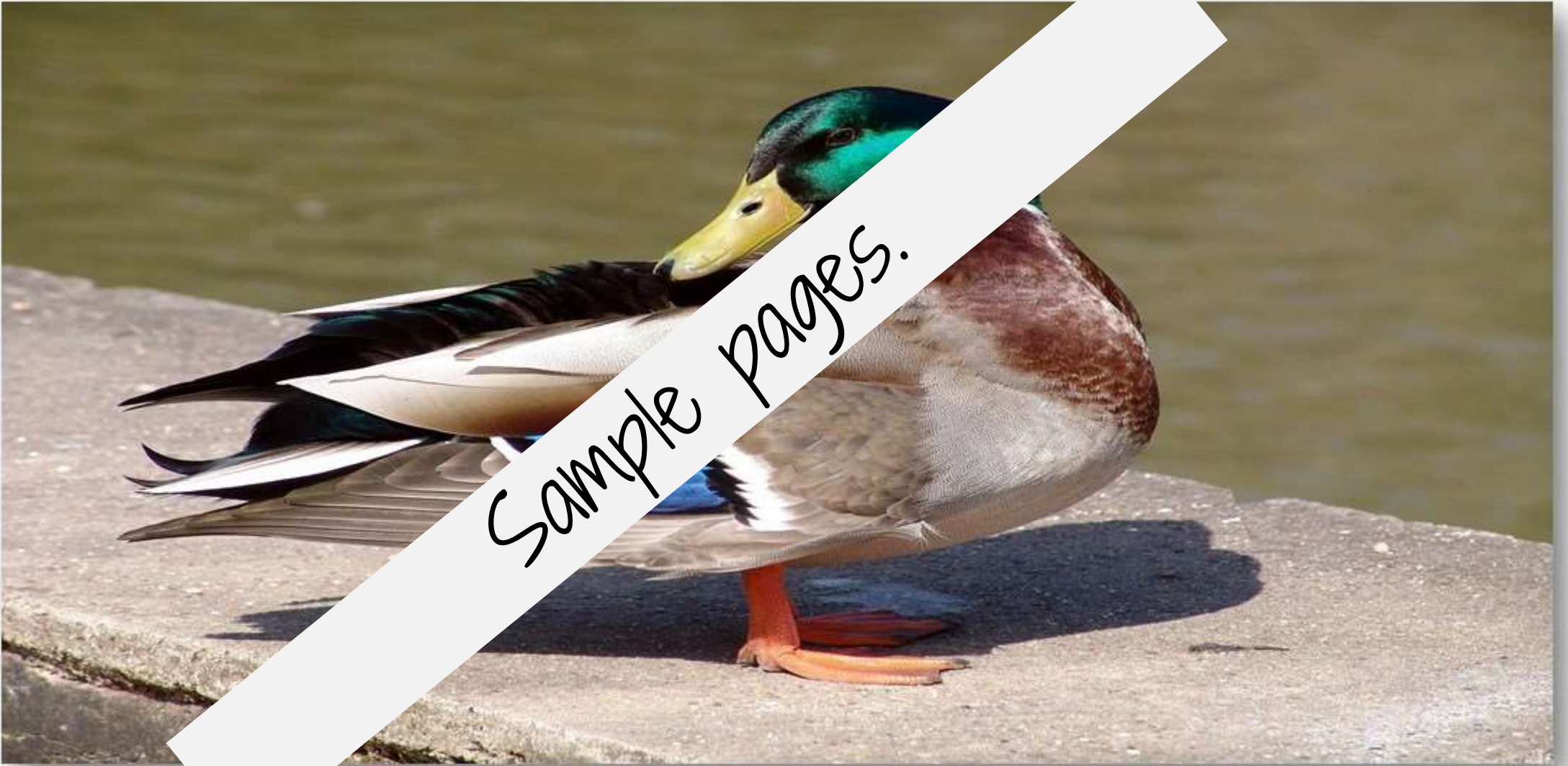




Sample pages.



Sample pages.

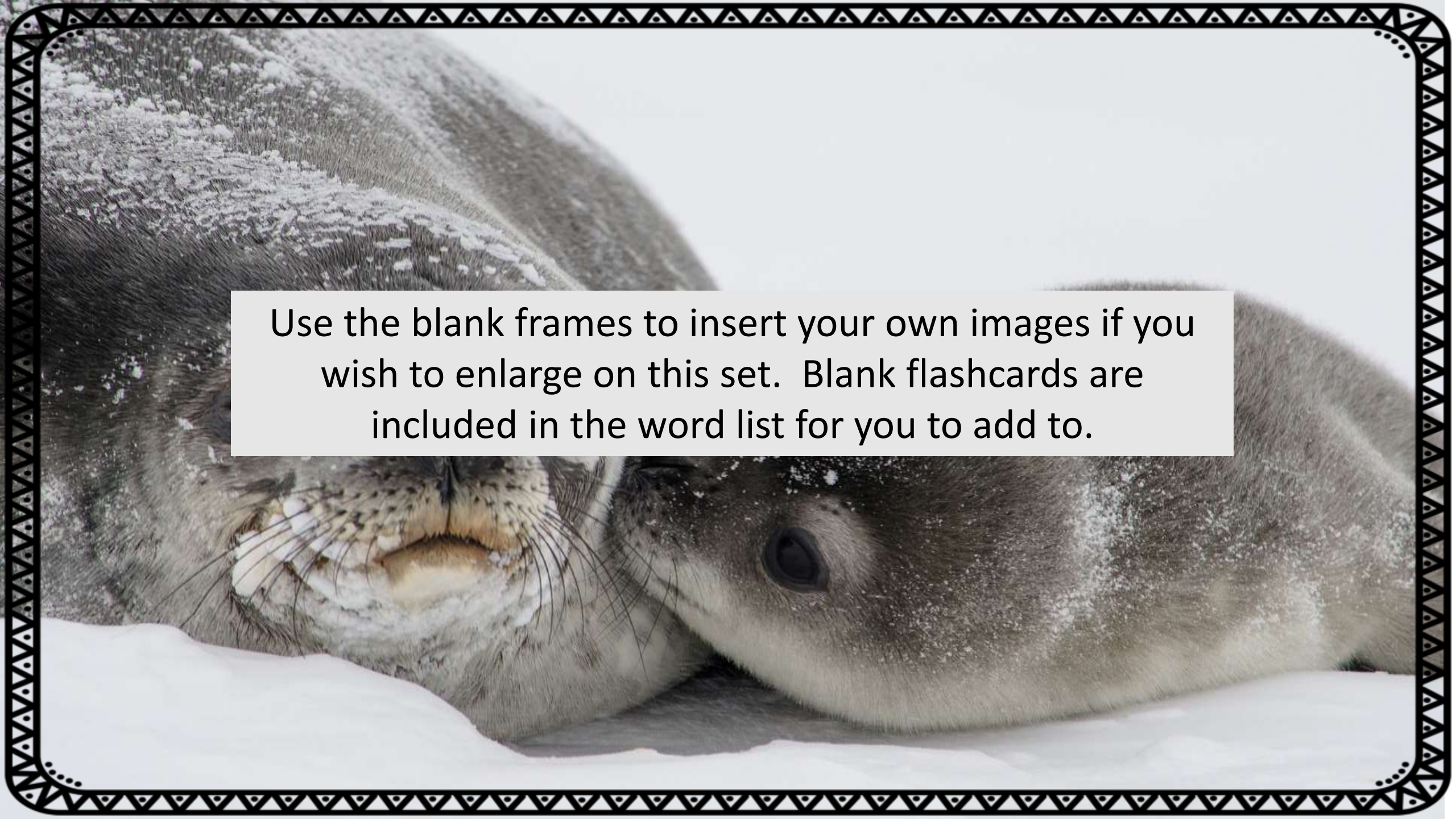


Sample pages.

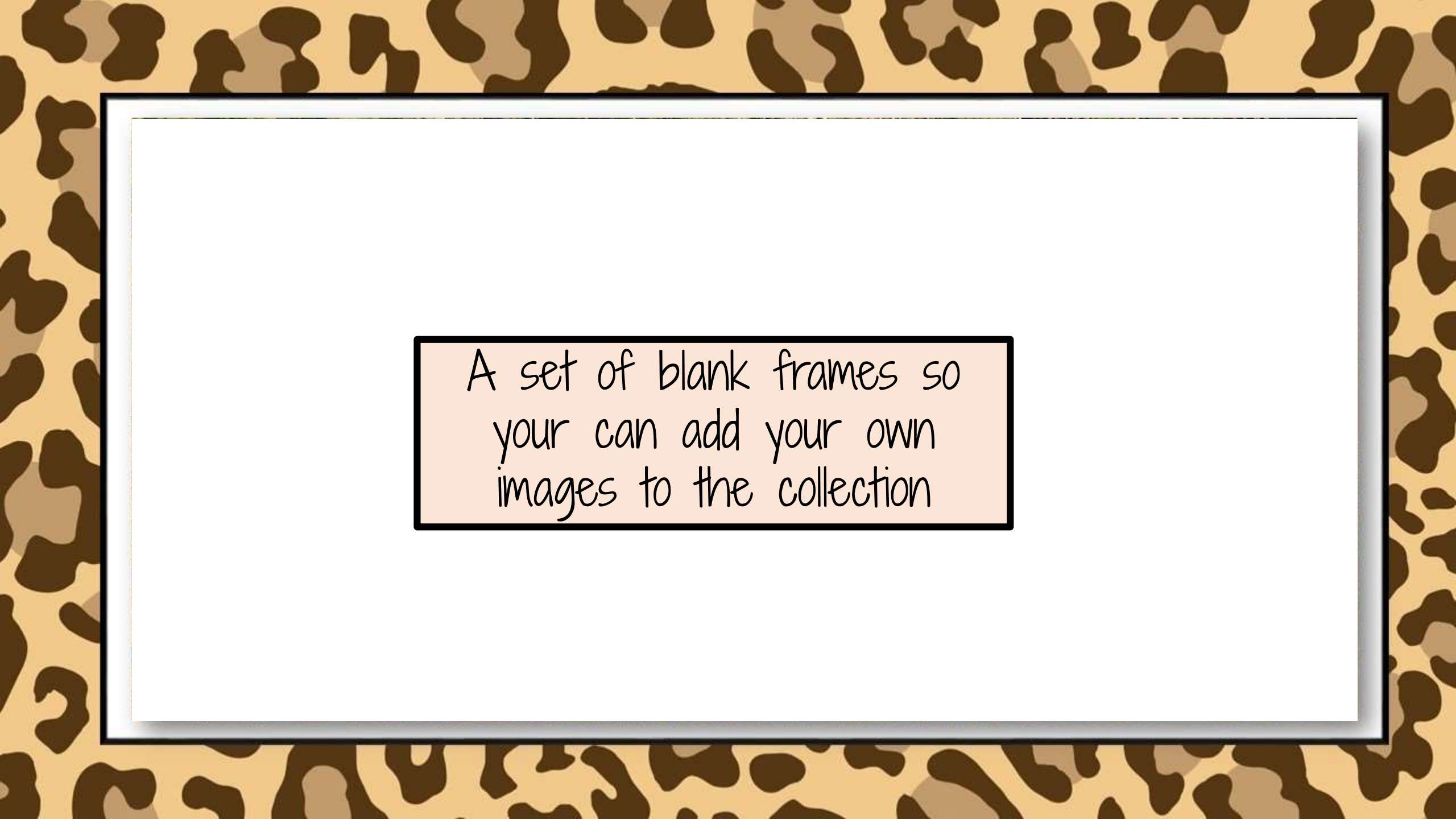


Sample pages.



A photograph of two walrus pups resting on a snowy surface. The pup on the left is lying down with its head tilted back, showing its mouth and teeth. The pup on the right is lying down with its head resting against the first pup, looking towards the camera. The image is framed by a decorative black border with a repeating geometric pattern.

Use the blank frames to insert your own images if you wish to enlarge on this set. Blank flashcards are included in the word list for you to add to.



A set of blank frames so
you can add your own
images to the collection

Sample pages.



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Animals in their Environments

How to Play

- Print off the set of cards and sort each animal into its environment.
- Discuss results.
- These environments are part of this unit.
- Explore the need for adaptations.
- Look at the animals selected, and further sort into herbivores, omnivores and carnivores - this could be an introduction to food chains in each habitat.

10 game cards which include rules and teaching suggestions.





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The Animal Name Game

How to Play

- This is a fun listening/spelling game to get started in class. This can be played in small groups or as a whole class.
- The first student thinks of an animal. If the animal is LION, the next student has to think of an animal that starts with the next letter of that animal. In this case it is N, the next student then may say NODDY, the following student will need to think of an animal starting with the second letter of that animal.
- A student can pass if they cannot think of an animal and in so doing they are out of the game. The next student has to think of an animal or pass.
- Animal names can be repeated, continue until there is only one player left.
- (You will find there are a lot of animals that end with the letter T....a brainstorming session would prove helpful!!)
- This is a great introductory game for building or creating a class animal dictionary, or encyclopaedia of animal facts.





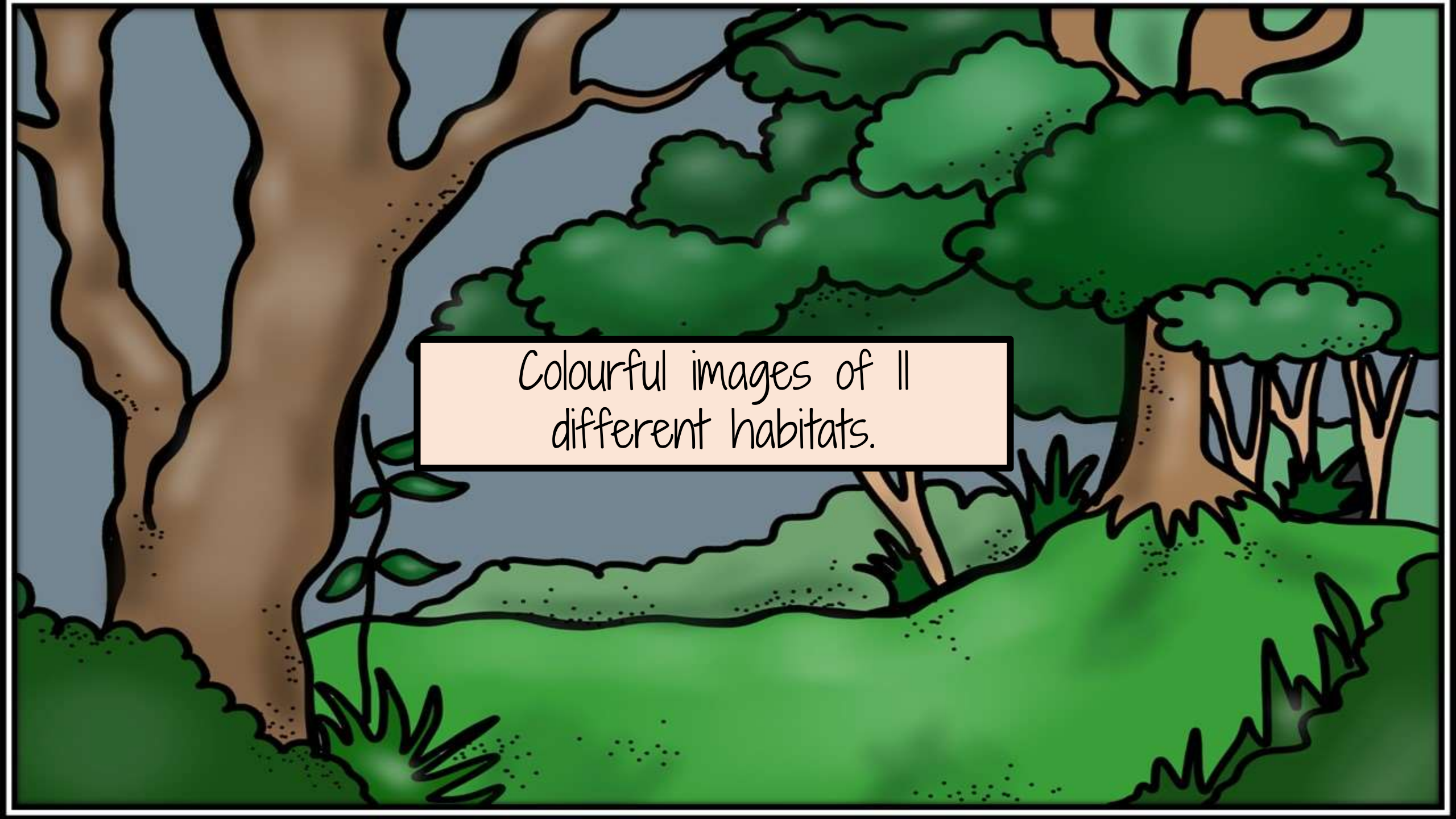
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Guess who?

How to Play

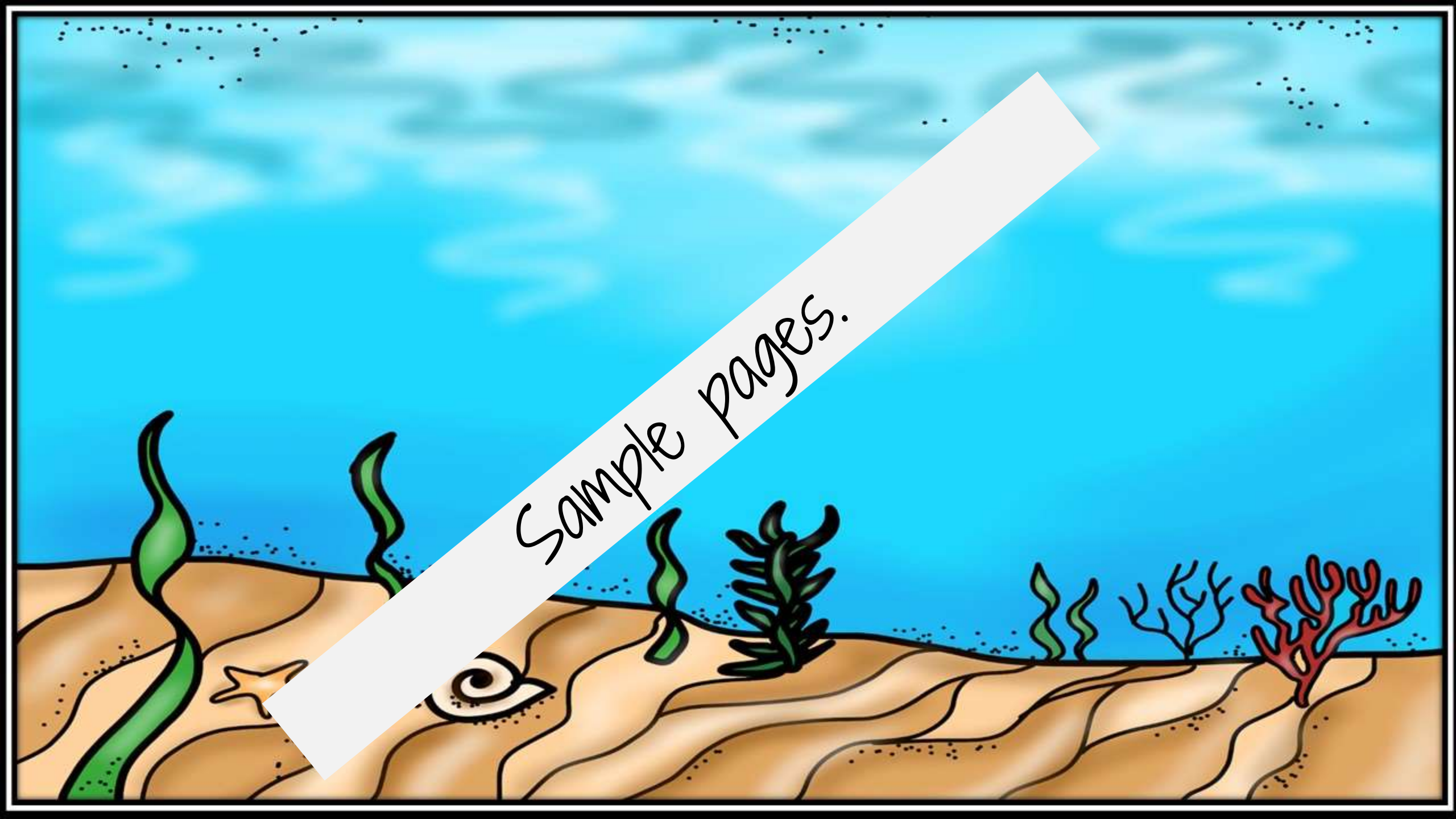
- One person is the 'guesser', another child is...
- Each member of the class is given an animal picture which they can hold under their chin so that the 'guesser' can see the image.
- The idea of the game is to ask questions to eliminate certain criteria to guess which animal has been chosen. The class also need to listen well to see if their animal fits the criteria. They either sit or remain standing depending on the question.
- For example- "Is my animal covered with scales?" if the answer is yes, then all of the other students with a picture of an animal without scales would need to sit.
- The 'guesser' asks questions until they can make a reasonable guess as to what the animal might be.
- Some questions might be: do I live under water? Am I a mammal? do I have a long neck? Am I a herbivore? Have I got four legs? etc.

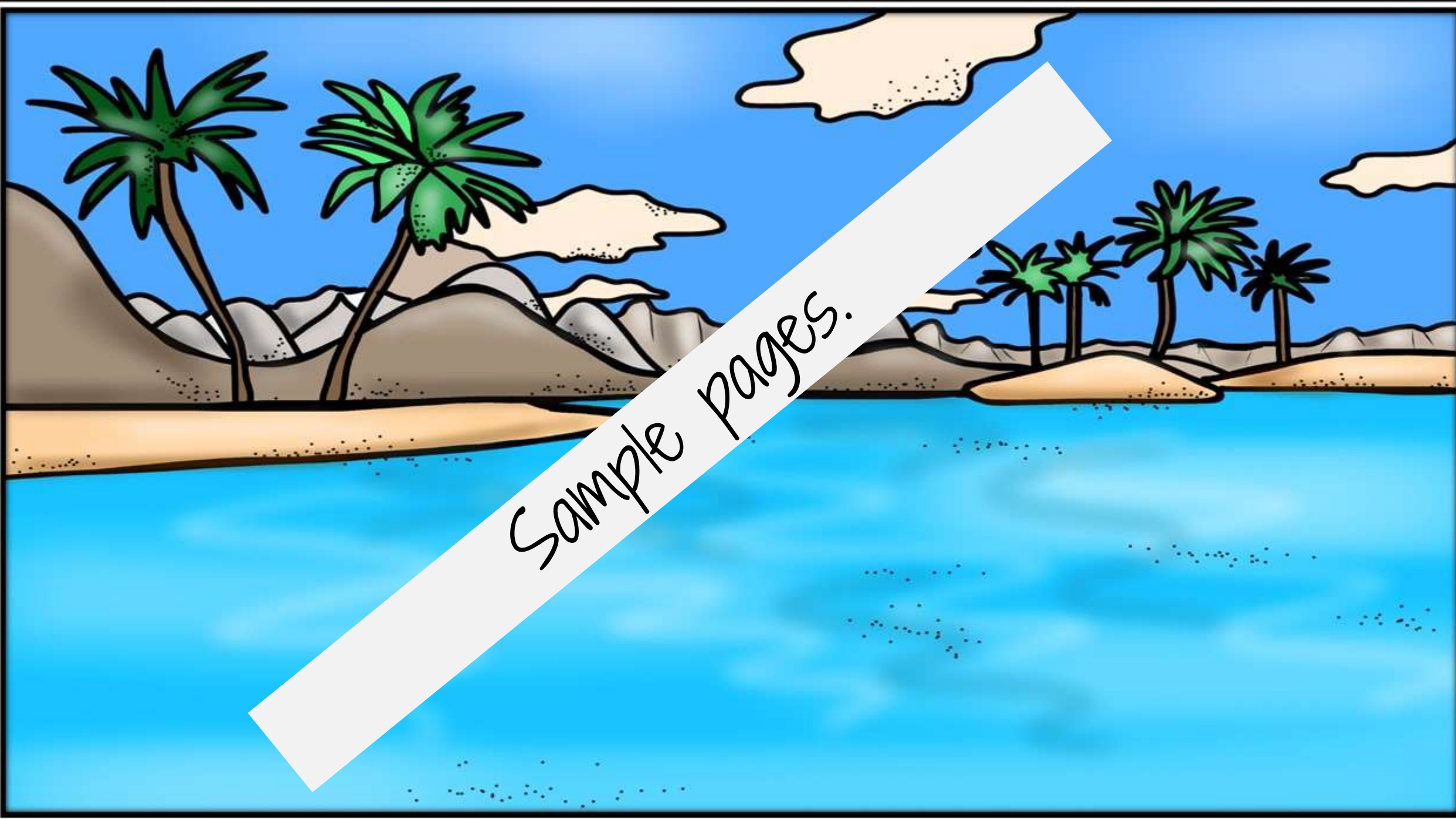


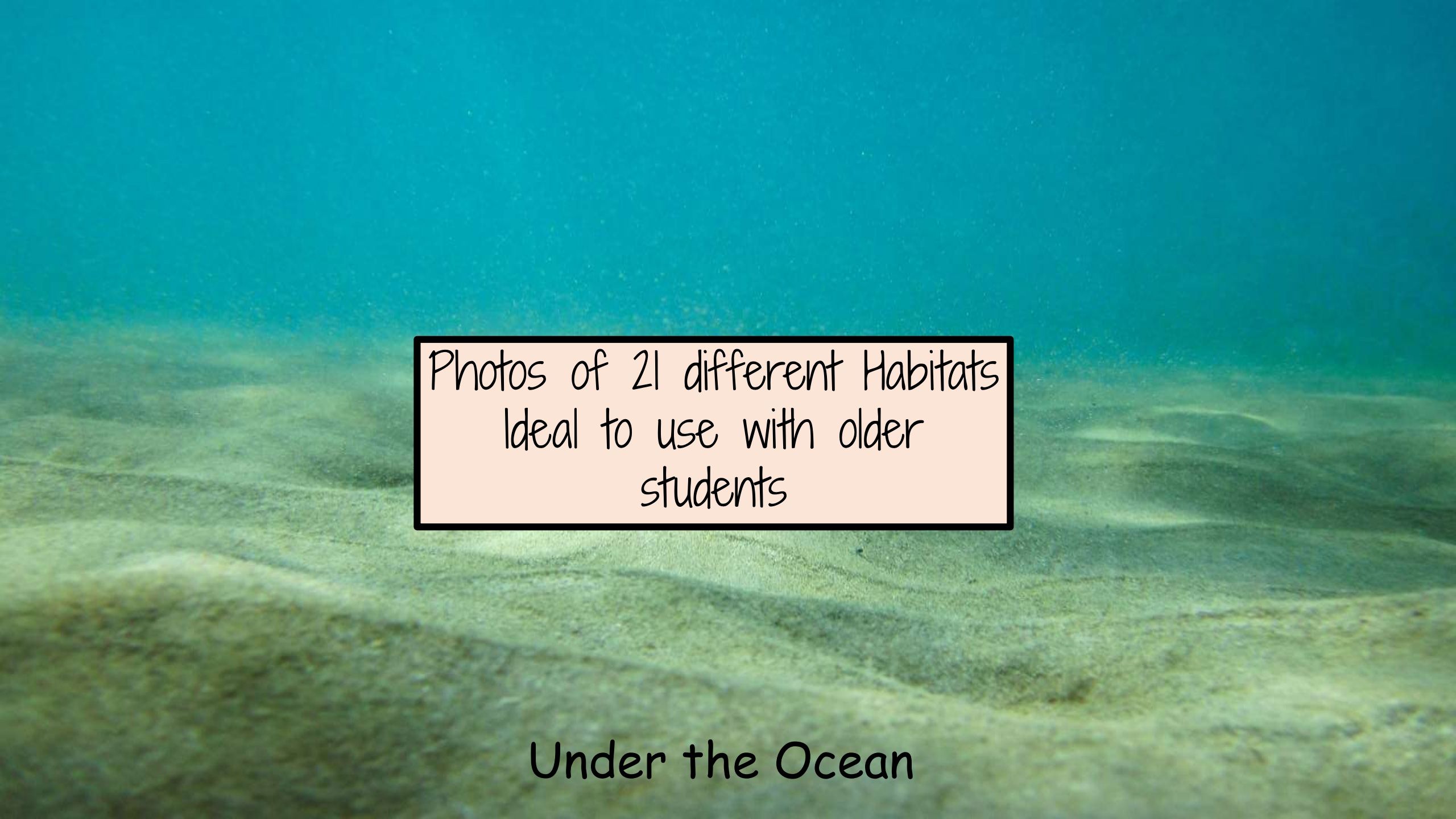
A stylized, colorful illustration of a forest. On the left, a large, brown tree trunk with a thick, textured bark stands prominently. To its right, there are several large, rounded green trees with dense foliage. The ground is covered in green grass and bushes. In the center, a white rectangular box with a black border contains the text "Colourful images of 11 different habitats." The background is a light blue sky.

Colourful images of 11
different habitats.

Sample pages.





The background of the slide is an underwater photograph showing a sandy ocean floor with gentle dunes. The water is a clear, deep blue-green color. A central text box is overlaid on the image.

Photos of 21 different Habitats
Ideal to use with older
students

Under the Ocean



Sample pages.

Red Desert Region



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Matrix game

How to Play

- This is a game where students fill in a matrix based on given criteria in a box. Some criteria could be an emoji, a color, a number, etc.
- Students can play this game on a piece of paper or write on a whiteboard.
- Discuss their findings. Students will discover that some squares could not be filled. Why? This is a great introductory activity to animal classification.

Matrix game with rules,
suggested teaching activity
and game variation

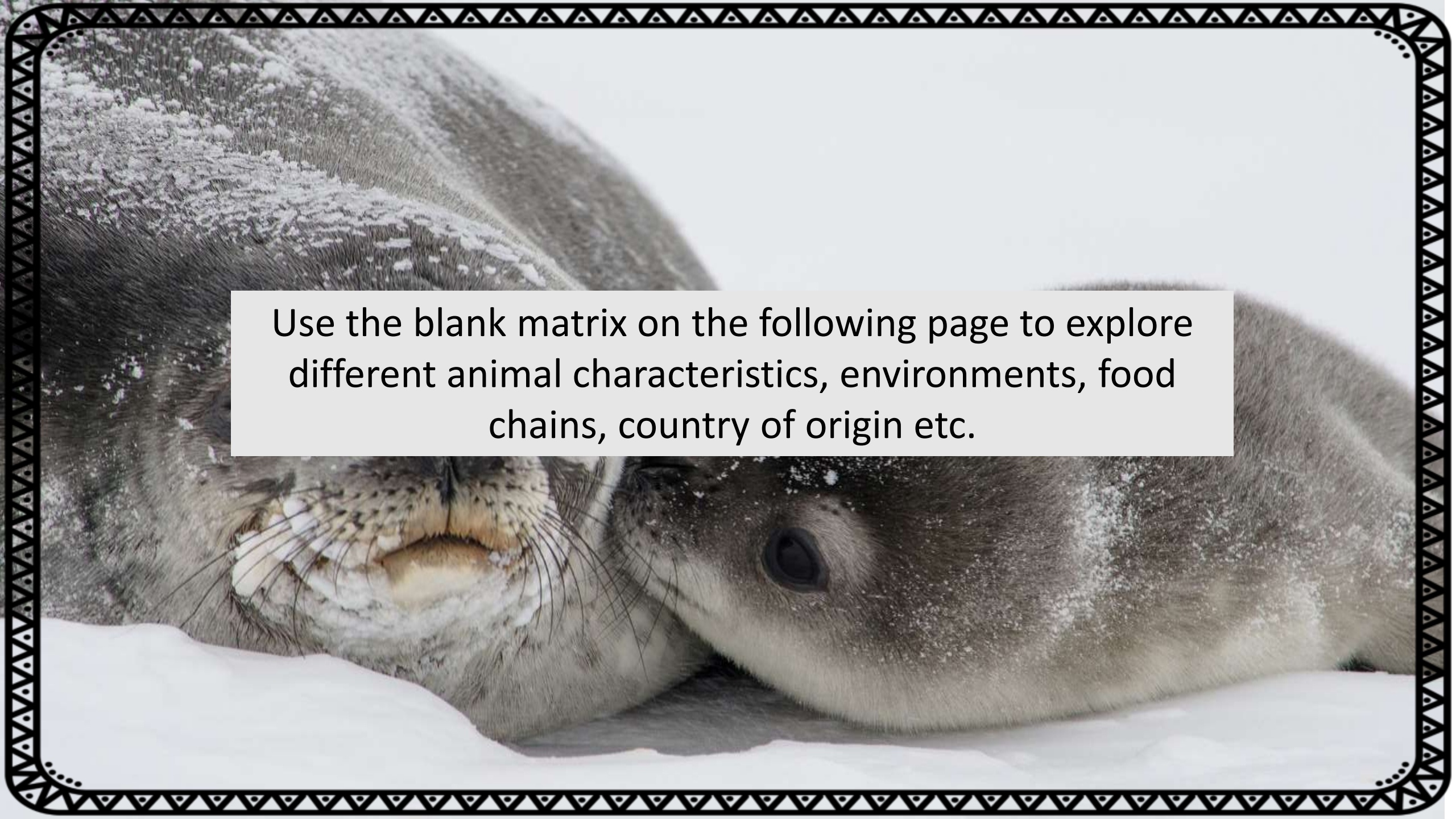
Variation

Use the blank matrix on the following page to explore different animal characteristics, environments, food chains, country of origin etc.



covering	Has no legs	Has two legs	Has 4 legs	Has 6 legs	Has 8 legs	Has more than 8 legs
Fur						
Scales						
Feathers						
Skin						
Shell						

Matrix- logical reasoning
What could go in each square?

A photograph of two seal pups resting on a white, icy surface. The pup on the left is lying down with its head tilted back, showing its mouth and teeth. The pup on the right is lying down with its head facing forward, showing its eye and whiskers. The image is framed by a decorative black border with a repeating geometric pattern.

Use the blank matrix on the following page to explore different animal characteristics, environments, food chains, country of origin etc.

Sample pages.

Name cards for memory or animal match

lion	dog	giraffe	starfish	tiger
gorilla	grasshopper	panda	rhinoceros	leopard
crocodile	hedgehog	owl	goanna	butterfly
penguin	toad	spider	chimpanzee	bat
flamingo	duck	crab	frog	

Name cards for memory,
animal match or flashcards



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Venn Diagrams

How to Play

- Use the Venn diagram
- An editable version

- ❖ skin coverings
- ❖ Species
- ❖ Country or continent
- ❖ Letter names (A-Z)
- ❖ Reproductive features
- ❖ Herbivore, carnivore, omnivore

Venn Diagram game with rules, suggested teaching activity and game variation. Editable template available to add your own variations.

ch example



Venn diagram

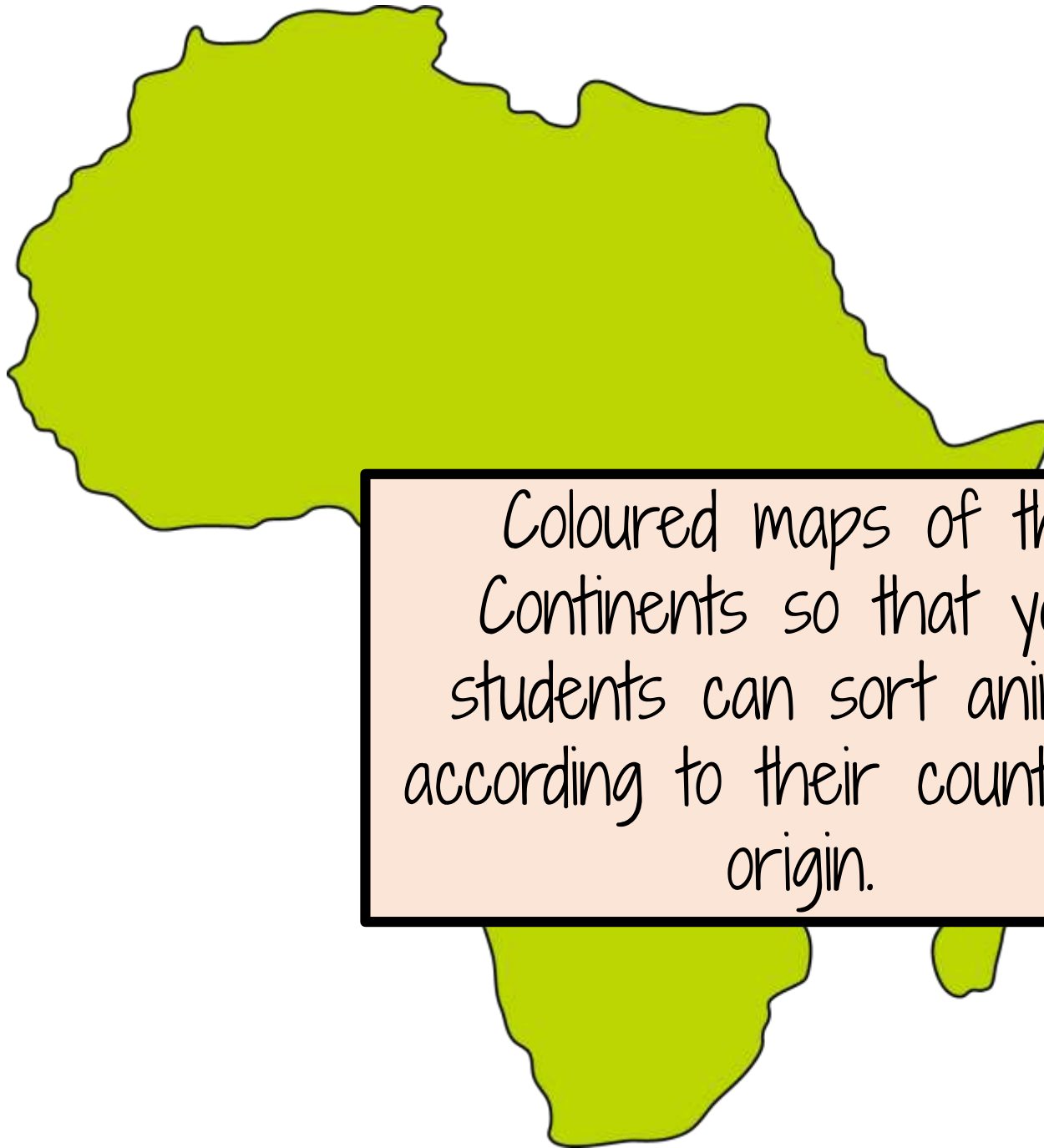
Has 0 legs

Has 0 legs and lays eggs

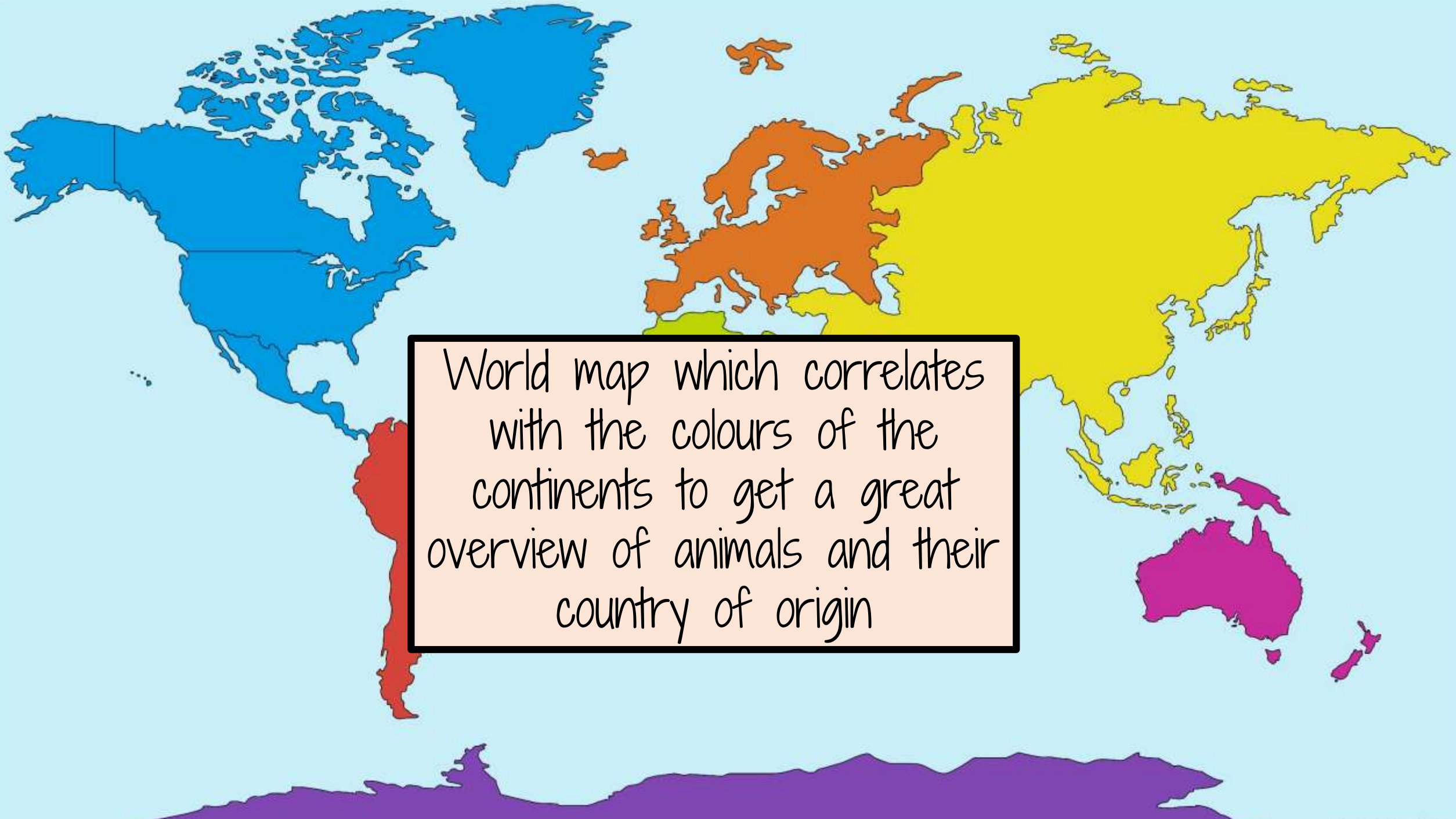
Lays eggs

Venn Diagram including a
blank sheet for you to edit
and change the variants.

Africa



Coloured maps of the Continents so that your students can sort animals according to their country of origin.



World map which correlates with the colours of the continents to get a great overview of animals and their country of origin



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Animal Boggle

How to Play

- Use the 4 X 4
- Letters may be
- Blank grids avail

Variation

- You may only use
- The animal must
- The animal must

Animal Boggle game with rules, suggested teaching activity and game variation. Editable template available to add your own variations. 4 x4 and 4 x 5 templates

as you can.

me

u may choose



Animal Boggle. How many animal names can you make using these letters. You can use them more than once in a word

g	m	i	k
c	o	n	l
r		a	u
n	t	p	d



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How to Play Variation 1

- Print and laminate background for y on heavier card
- Students place all
- Students take turn
- If they can make

Variation 2

- If you are using showing once the

Variation 3

- Print of the image described above with the image and word cards, or with just the word cards as a challenge for older students.

Animal Memory game with rules, suggested teaching activity and 3 game variations. Editable templates available to add more animals and expand on vocabulary.

Print back to back using star background paper

ided as a
are best printed

make a pair.

the image side

as





lion



dog



giraffe



starfish



tiger



elephant



gorilla



grasshopper

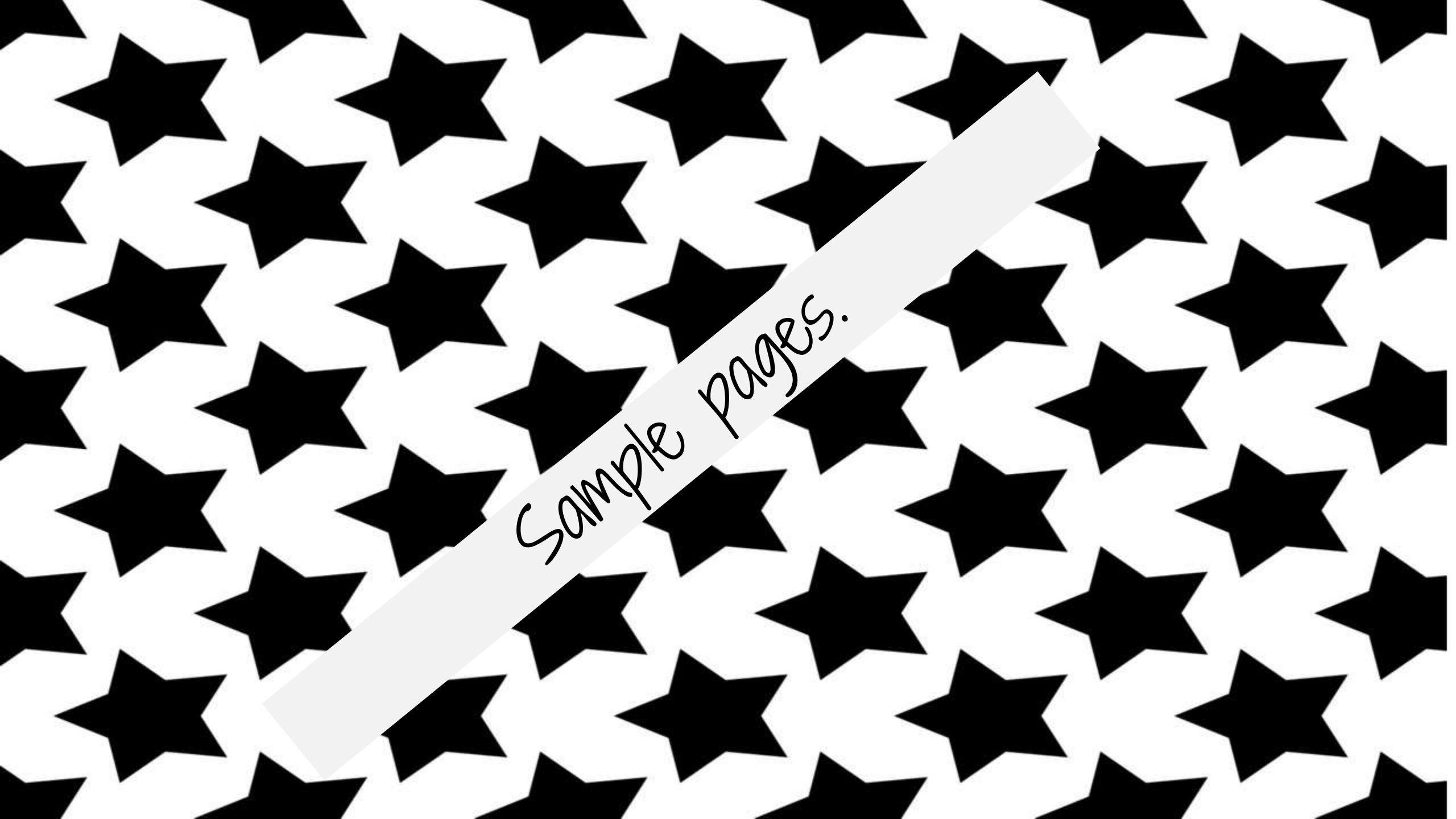


panda



rhinoceros

Sample pages.



Sample pages.



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How to Play

- Print these cards
- Make sets of the see what animals
- Use these cards
- A great discussion
- Use the blank templates for puzzles

Compound word puzzles to use in literacy groups.

Blank templates for you or your students to create their own compound word puzzles

small groups to

can come up with.
compound word cards



grass

hopper



starfish



butter

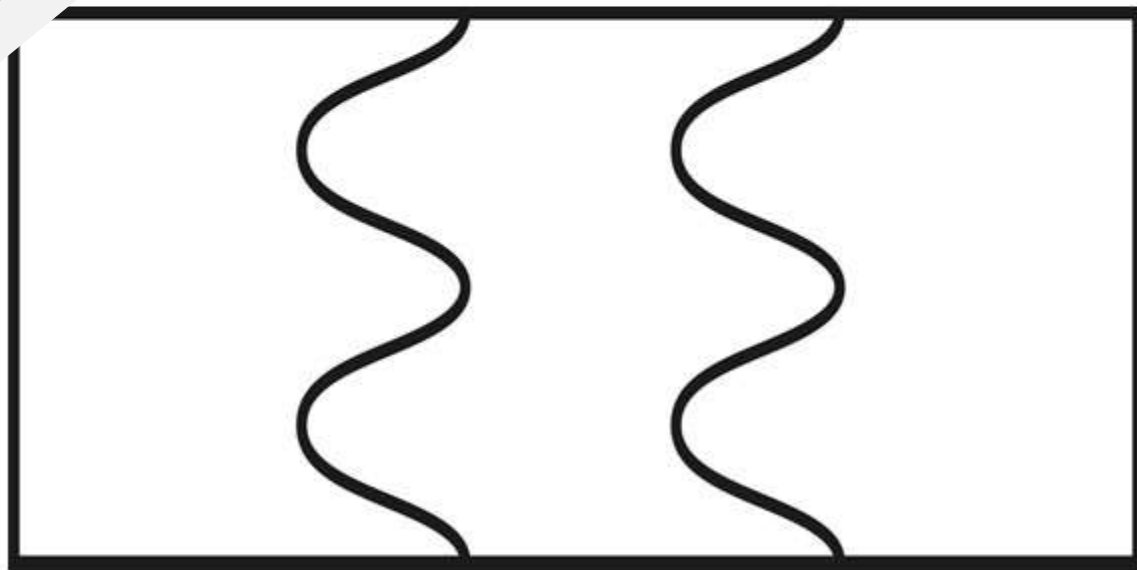
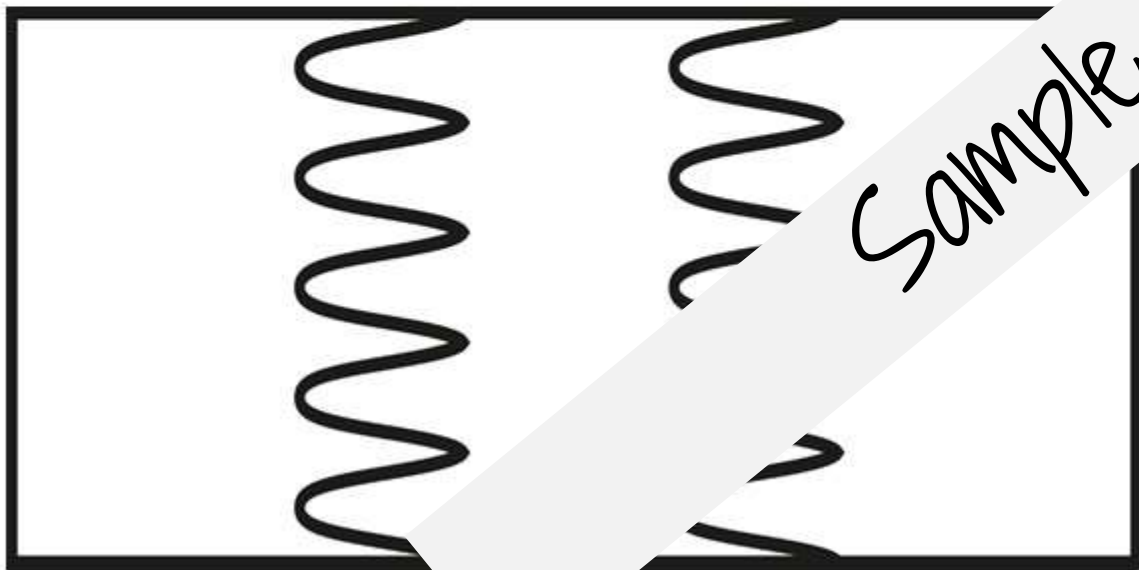
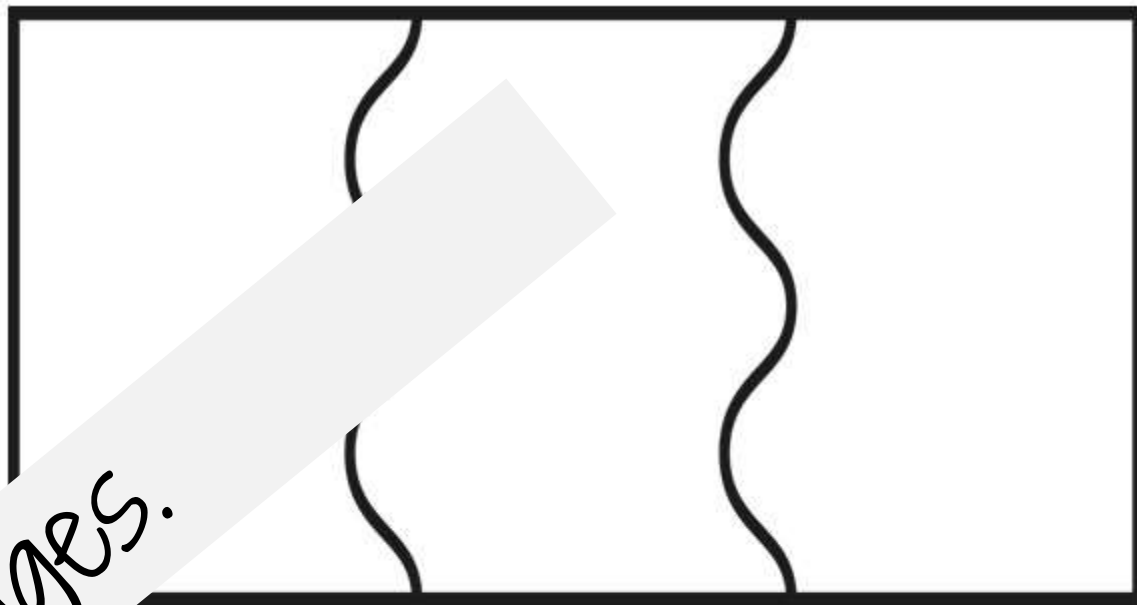
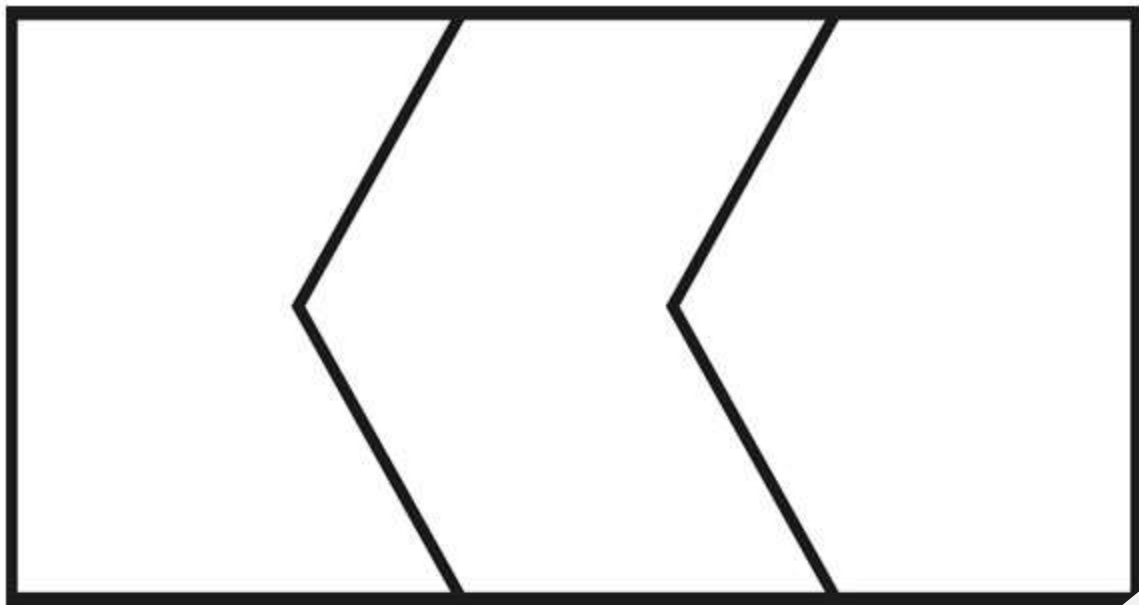
fly



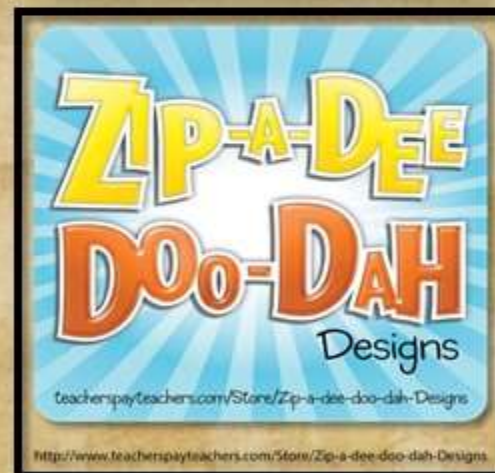
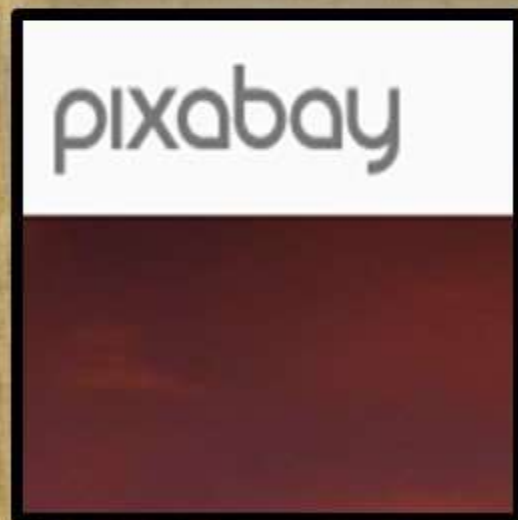
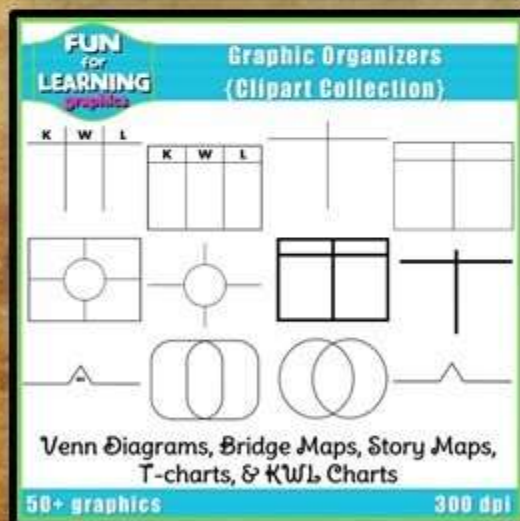
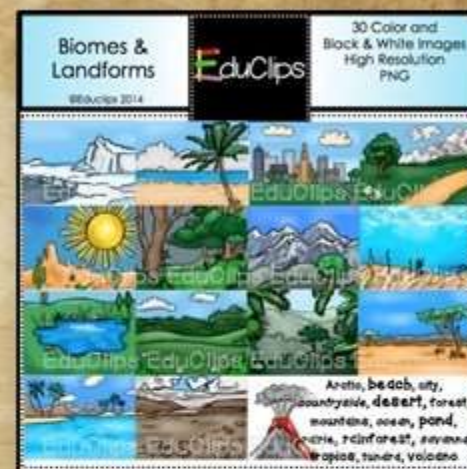
killer whale



Sample pages.



Sample pages.





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