

GETTING ALONG

AT THE REINDEER GAMES

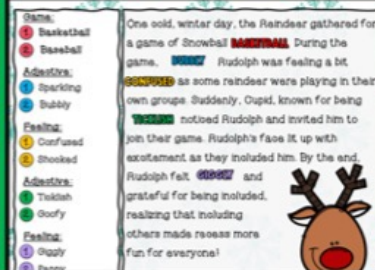
Get ready for a holiday lesson all about friendship! We'll have fun learning to get along through an interactive presentation, playing reindeer games, and learning about the K.I.N.D. method!

Scroll down to see what's included!

FRIENDSHIP GETTING ALONG



Can be Taught
WITH or **WITHOUT**
A Puppet!

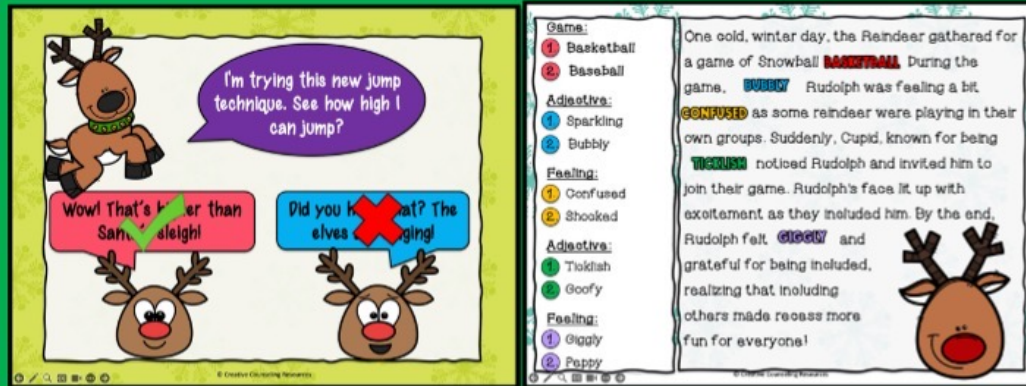


Lesson Plan, Interactive Slideshow,
Puppet Script, & Extension Activities



ENGAGING APPROACH

TEACHING ABOUT FRIENDSHIP!



Animated Games Teach
KIND Method for Getting Along!

Addresses listening carefully so everyone feels heard & understood!

Teaches how to make sure no one feels left out!

Encourages using nice words and actions!

Encourages empathy & understanding how others feel!

WHAT'S INCLUDED?

A SNAPSHOT OF EVERYTHING!

- Standard Lesson Plan with ASCA Mindsets & Behaviors – 3 pages
- Puppet Enhanced Lesson Script – 5 pages
- PowerPoint Slideshow - 32 slides
- KIND Cards - 1 page
- Reindeer Games Roll & Respond - 5 pages

Here's Everything!



LEARNER EXPECTATIONS

ASCA ALIGNED



Identify ways to be a good listener



Exhibit cooperation with others in work and play



Understand rules for group participation



Demonstrate effective listening and communication skills

Getting Along

Slide 2:

Mindset Standards:

M 1 Belief in development of whole self, including a healthy balance of mental, social/emotional and physical well-being
M 2. Sense of acceptance, respect, support and inclusion for self and others in the school environment

Behavior Standards:

B-SMS 1. Responsibility for self and actions
B-SS 1. Effective oral and written communication skills and listening skills
B-SS 2. Positive, respectful and supportive relationships with students who are similar to and different from them
B-SS 6. Effective collaboration and cooperation skills
B-SS 7. Leadership and teamwork skills to work effectively in diverse groups

Learner Expectations:

Students will be able to...

- Identify ways to be a good listener
- Exhibit cooperation with others in work and play
- Understand rules for group participation
- Demonstrate effective listening and communication skills

Getting Started:

Transition to Guidance

Slide 3:

Counselor: Hello, everyone! I'm here today with my friend Silly Sammy, and we're excited to talk about something really special—getting along with each other during this wonderful holiday season!

Silly Sammy: *(Excitedly)* Oh boy, oh boy! Are we going to sing carols and eat cookies?

Counselor: Not exactly, Silly Sammy. We're here to share some important tips on getting along with others. Boys and girls, what do you think getting along looks like? *(Allow students to share and discuss)* I like what you said. We are going to talk more about these things and we're going to use the word KIND to help us remember.

Slide 4:

Silly Sammy: KIND? Oh, I am all ears and antlers! Speaking of antlers, I know some reindeer who can use this lesson!

WHAT'S INCLUDED?

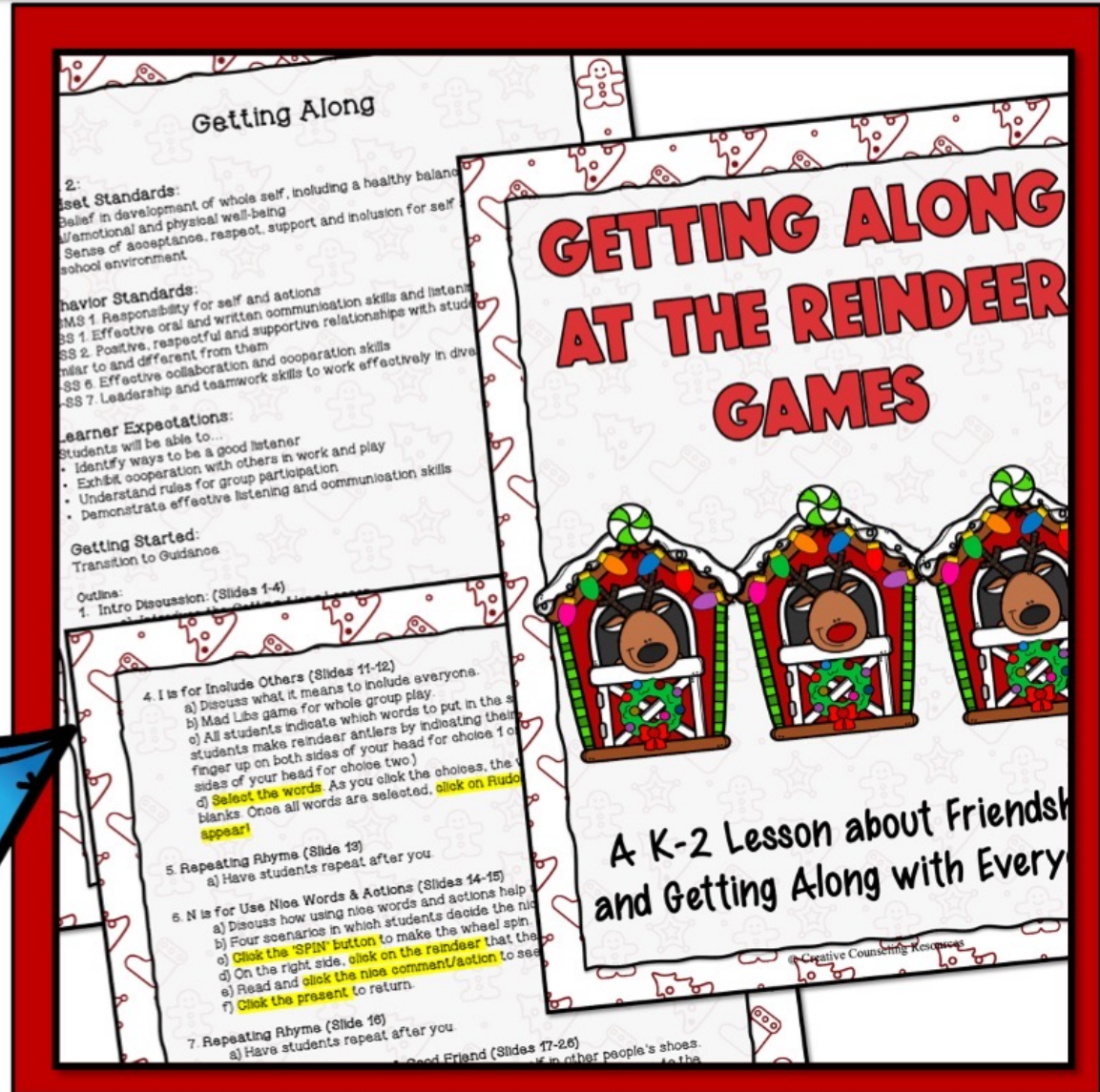
DETAILED LESSON PLAN & DIRECTIONS

TWO Lesson Plans:

- 1) Standard &
- 2) Enhanced with a Puppet Script

Animated Slideshow

Additional Getting Along Activities



WHAT'S INCLUDED?

4 FUN INTERACTIVE GAMES



Learn the K.I.N.D. method to get along with others!



Holiday-Themed adds a festive and engaging element!



Beloved characters add a magical touch to the lesson!

Interactive Games to learn about each!



WHAT'S INCLUDED?

"K" IS FOR KEEP CALM AND LISTEN!



Interactive scenarios
where students
identify examples of
active listening!

Which reindeer is
listening?



KEEP CALM AND LISTEN
LISTENING helps us get along.
UNDERSTANDING each other makes our friendships strong!

Scenario 1 (Top Left):
Reindeer 1: "I'm trying this new jump technique. See how high I can jump?"
Reindeer 2: "Wow! That's higher than Santa's sleigh!" (Green checkmark)
Reindeer 3: "Did you hear that? The elves are laughing!" (Red X)

Scenario 2 (Top Right):
Reindeer 1: "I am making hot cocoa and smores for all the reindeer after practice today!"
Reindeer 2: "Have you tried my new sleigh ride?" (Red X)
Reindeer 3: "I love smores! I'll make mine a little de-cker with 2 marshmallows!" (Green checkmark)

Scenario 3 (Bottom Left):
Reindeer 1: "I slipped and fell on the icy field."
Reindeer 2: "Are you ok? Did you hurt your hoof?" (Green checkmark)
Reindeer 3: "I smell cookies!" (Red X)

Scenario 4 (Bottom Right):
Reindeer 1: "Santa said he liked my new trick flying upside down!"
Reindeer 2: "I want to know who thinks they are faster than me?" (Red X)
Reindeer 3: "Wow! Can you teach me how to fly upside down?" (Green checkmark)

WHAT'S INCLUDED?

"I" IS FOR INCLUDE OTHERS



INCLUDE OTHERS

Make sure to
INCLUDE everyone.
Getting along with each
other is much more fun!



Game:

1. Basketball
2. Baseball

Adjective:

1. Sparkling
2. Bubbly

Feeling:

1. Confused
2. Shocked

Adjective:

1. Ticklish
2. Goofy

Feeling:

1. Giggly
2. Peppy

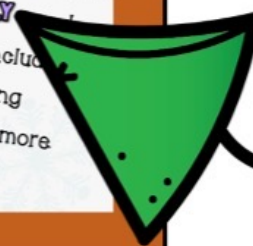
One cold, winter day, the Reindeer gathered for a game of Snowball (game) During the game (adjective) Rudolph was feeling a bit (feeling) as some reindeer were playing in their own groups. Suddenly, Cupid, known for being (adjective) noticed Rudolph and invited him to join their game. Rudolph's face lit up with excitement as they included him. By the end, Rudolph felt (feeling) and grateful for being included, realizing that including others made recess more fun for everyone!

One cold, winter day, the Reindeer gathered for a game of Snowball BASKETBALL game, BUBBLY Rudolph was feeling a bit CONFUSED as some reindeer were playing in their own groups. Suddenly, Cupid, known for being TICKLISH noticed Rudolph and invited him to join their game. Rudolph's face lit up with excitement as they included him. By the end, Rudolph felt GIGGLY and grateful for being included, realizing that including others made recess more fun for everyone!



Engaging Mad Libs
group activity
allowing all
students to
participate and
create the fun
story.

Choose words on
left side. Watch
them appear in the
story.



WHAT'S INCLUDED?

"N" IS FOR USE NICE WORDS & ACTIONS

★ Interactive scenarios
where students
identify and choose
kind words or actions!

Answer correctly to
see snow fall!!



WHAT'S INCLUDED?

"D" IS FOR DO YOUR BEST TO BE A GOOD FRIEND



★ A story-based activity allowing students to select empathetic responses!

Put yourself in other people's shoes!

WHAT'S INCLUDED?

ANIMATED SLIDESHOW!

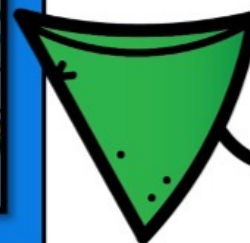


Animated
Slideshow



All games are
completed on the
interactive
slideshow as a
class

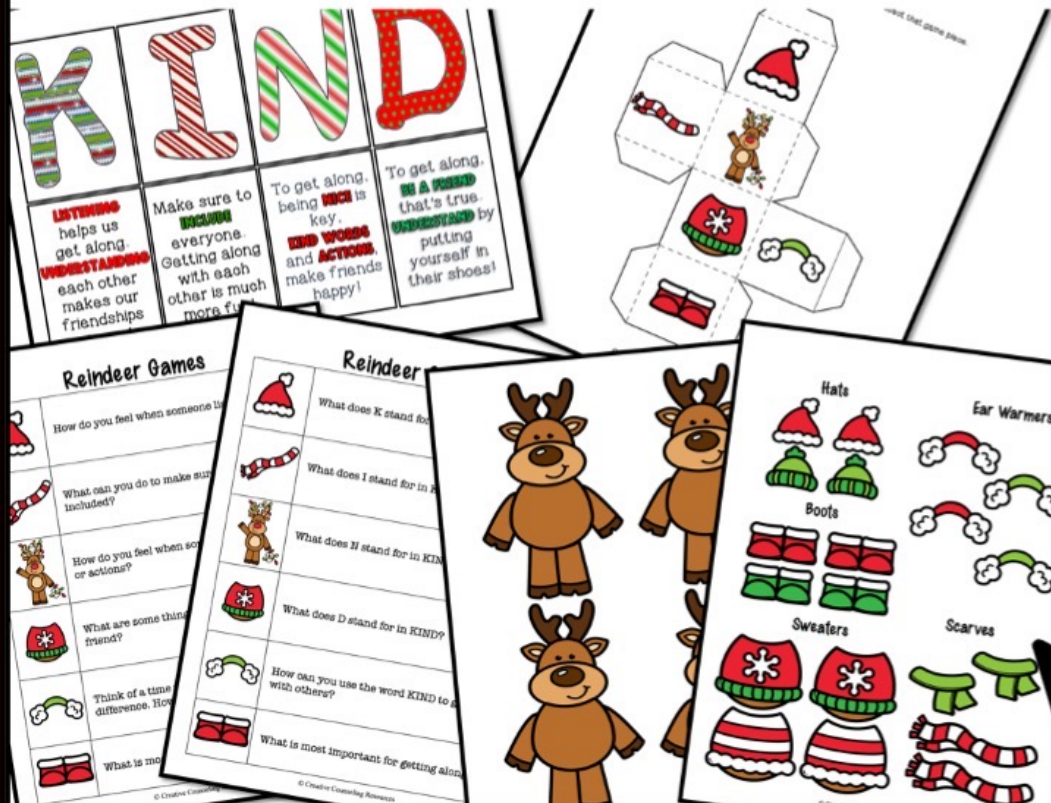
32 Slides!



WHAT'S INCLUDED?

ADDITIONAL FRIENDSHIP ACTIVITIES

EXTENSION ACTIVITIES



Roll & Respond & Card Games!



Fun Card Matching Game and Roll and Respond Game!



Reinforce key concepts!

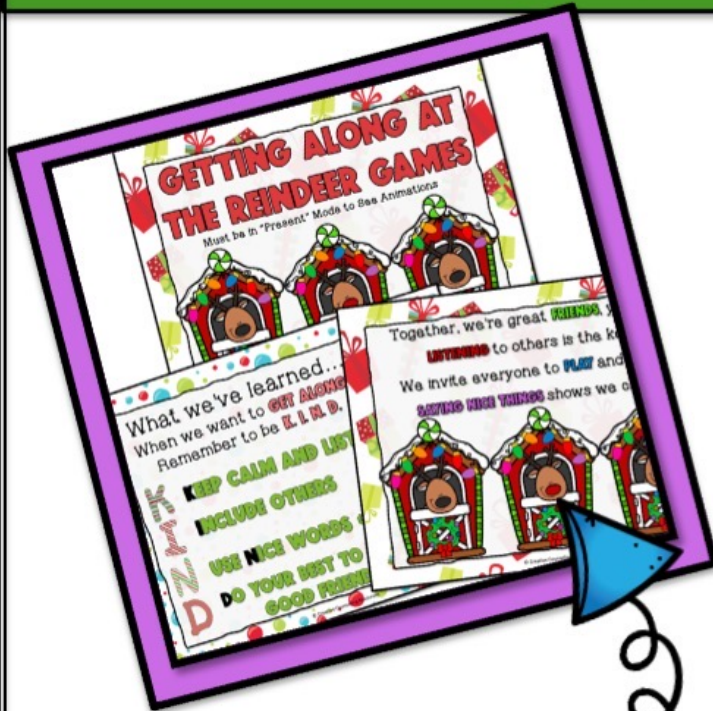


Extension Activities encourage teamwork and collaboration among students!



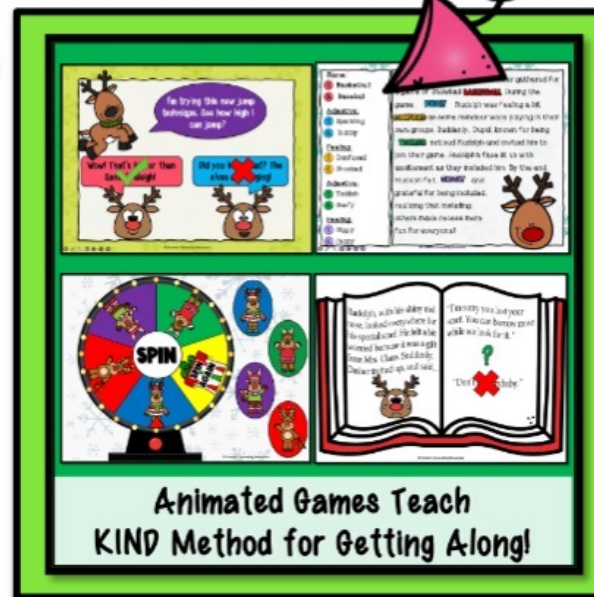
GETTING ALONG

AT THE REINDEER GAMES



Learn to get along
using the K.I.N.D.
method!

Fun games to learn
together



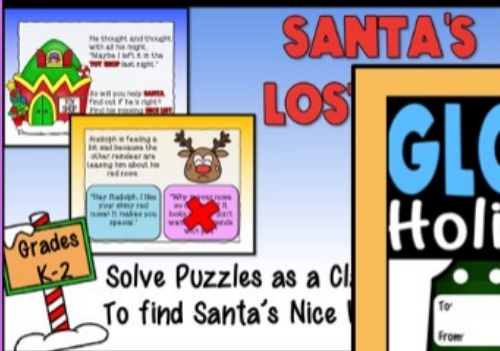
Continue the lesson
with additional
activities

KINDNESS BUNDLE

5 HOLIDAY RESOURCES!

KINDNESS

A PRIMARY ESCAPE LESSON



FRIENDSHIP GETTING ALONG

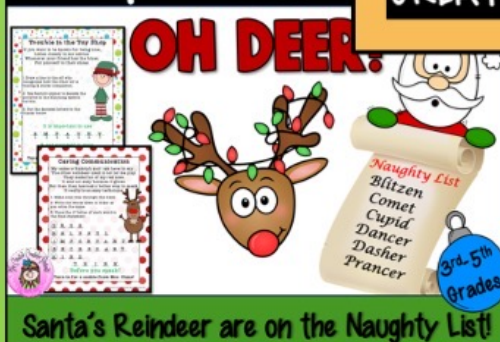


GLOW GRAMS Holiday Themed



GREAT FOR FUNDRAISERS!

KINDNESS Escape Room Lesson



KINDNESS ESCAPE LESSON



CLICK TO
BUNDLE
AND
SAVE!